

*SCIENCE
STANDARDS
THE NEXT GENERATION*





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An Introduction to The Next Generation Science Standards

**National Congress
on Science Education
San Juan, Puerto Rico
July 17-20, 2013**



Goals of the Workshop

Participants will understand:

- How NGSS was developed
- How the integration of the three dimensions described in the Framework come together in NGSS
- How performance expectations are directives about assessment, but not about instruction
- How the scientific and engineering practices are central to good instruction of NGSS
- How NGSS is related to STEM and the Common Core State Standards

Key Points

- This isn't going to be easy
- It's worth doing
- When doing PD on NGSS, start with the *Scientific and Engineering Practices*
- When reading NGSS, start with the *Disciplinary Core Ideas*
- There are still a lot of decisions to make
- It's going to take time

Developing the Standards

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THE NATIONAL ACADEMIES
Advisers to the Nation on Science, Engineering, and Medicine



About the National Academies



NATIONAL ACADEMY
OF SCIENCES



NATIONAL ACADEMY
OF ENGINEERING



INSTITUTE OF MEDICINE

- Chartered by Congress
- Separate Academies dealing with Science, Engineering, and Medicine
- Honorary membership organization with over 6000 members
- Do not conduct independent research
- Serves as advisors producing independent recommendations and policy reports
- The National Research Council carries out most studies done by the Academies

About Achieve



Created in 1996 by the nation's governors and corporate leaders, Achieve is an independent, bipartisan, non-profit education reform organization that helps states raise academic standards and graduation requirements, improve assessments and strengthen accountability.

Achieve is involved in implementation of the Common Core State Standards (CCSS) effort and the Partnership for Assessment of Readiness for College and Careers (PARCC) Consortium.

About AAAS

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- The **American Association for the Advancement of Science** was founded in Philadelphia in 1848 and it is the world's largest general science organization.
- Bridges gaps among scientists, policy-makers, and the public to advance science and science education.
- Authoritative source for information on the latest developments in science and publisher of the peer-reviewed journal *Science*
- In 1985, the AAAS launched Project 2061, a long-term effort to reform science, mathematics, and technology education for the 21st century.



About NSTA

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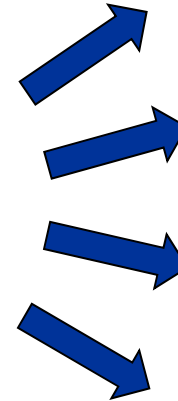
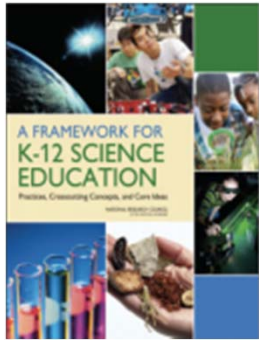
The National Science Teachers Association (NSTA), founded in 1944, is the largest organization in the world committed to promoting excellence and innovation in science teaching and learning for all.

NSTA's current membership of 60,000 includes science teachers, science supervisors, administrators, scientists, business and industry representatives, and others involved in and committed to science education.

NSTA holds five conferences every year, publishes four journals, and organizes numerous competitions for teachers and students. In addition the NSTA Learning Center provides a wealth of online resources for educators.



Developing the Standards



Assessments

Curricula

Instruction

Teacher
Development

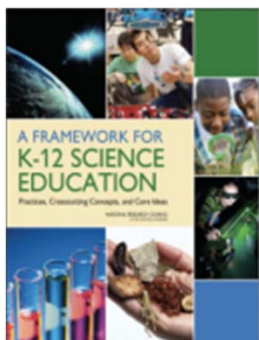
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Developing the Standards

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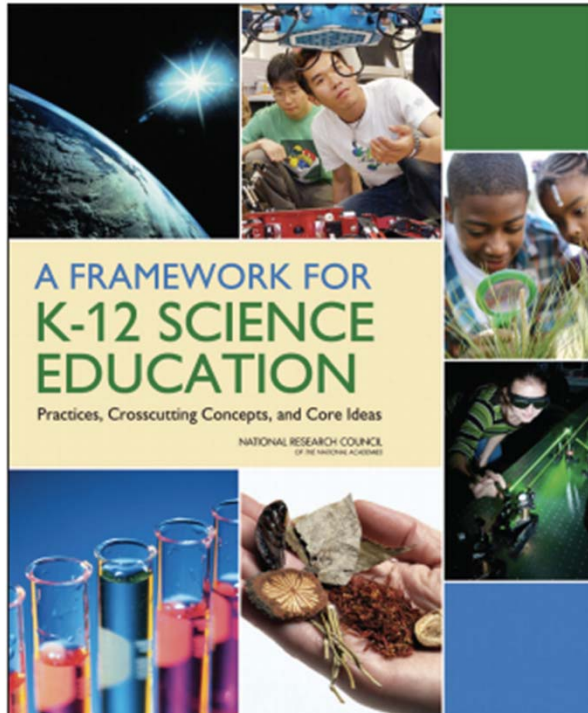


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A Framework for K-12 Science Education

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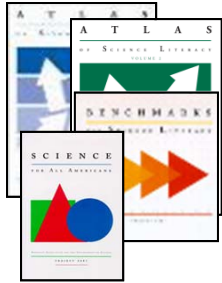
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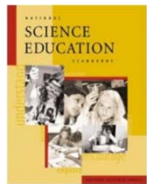
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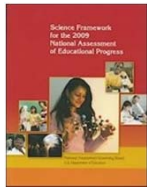
Resources for the Framework



- *Science for All Americans, Benchmarks for Scientific Literacy and Atlas of Science Literacy*



- *National Science Education Standards*



- **2009 NAEP Science Framework**
(National Assessment of Educational Progress)



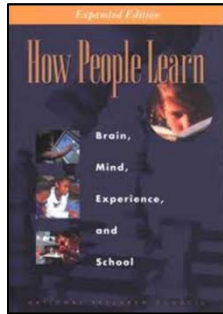
- *College Board Standards for College in Science*



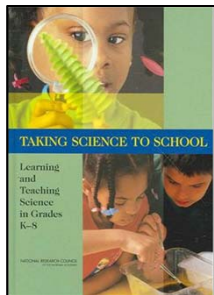
- *NSTA's Science Anchors project*

National Research Council Reports

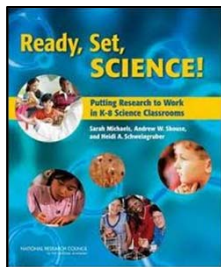
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- How People Learn



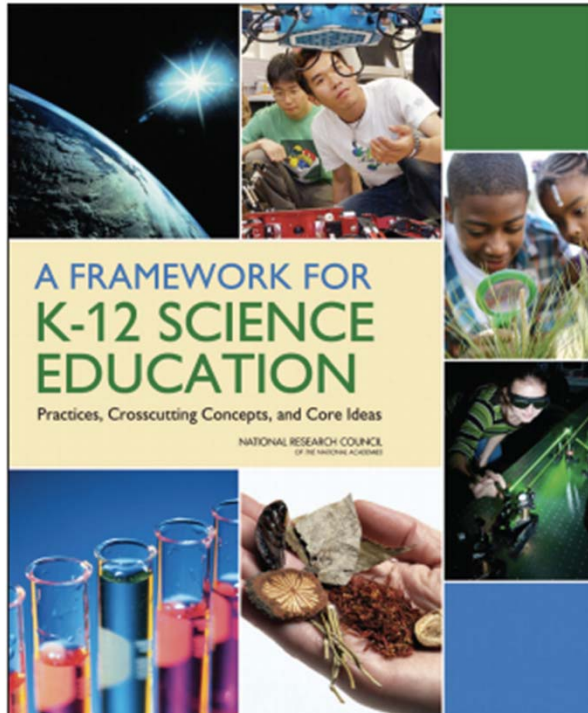
- Taking Science to School



- Ready, Set, Science

A Framework for K-12 Science Education

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Three-Dimensions:

- **Scientific and Engineering Practices**
- **Crosscutting Concepts**
- **Disciplinary Core Ideas**

Handout about the Three Dimensions

Three Dimensions of the Framework for K-12 Science Education Being Used to Develop the Next Generation Science Standards (NGSS)

Scientific and Engineering Practices

Asking Questions and Defining Problems

A practice of science is to ask and refine questions that lead to descriptions and explanations of how the natural and designed world works and which can be empirically tested.

Engineering questions clarify problems to determine criteria for successful solutions and identify constraints to solve problems about the designed world.

Both scientists and engineers also ask questions to clarify the ideas of others.

Planning and Carrying Out Investigations

Scientists and engineers plan and carry out investigations in the field or laboratory, working collaboratively as well as individually. Their investigations are systematic and require clarifying what counts as data and identifying variables or parameters.

Engineering investigations identify the effectiveness, efficiency, and durability of designs under different conditions.

Analyzing and Interpreting Data

Scientific investigations produce data that must be analyzed in order to derive meaning. Because data patterns and trends are not always obvious, scientists use a range of tools—including tabulation, graphical interpretation, visualization, and statistical analysis—to identify the significant features and patterns in the data. Scientists identify sources of error in the investigations and calculate the degree of certainty in the results. Modern technology makes the collection of large data sets much easier, providing secondary sources for analysis.

Engineering investigations include analysis of data collected in the tests of designs. This allows comparison of different solutions and determines how well each meets specific design criteria—that is, which design best solves the problem within given constraints. Like scientists, engineers require a range of tools to identify patterns within data and interpret the results. Advances in science make analysis of proposed solutions more efficient and effective.

Developing and Using Models

A practice of both science and engineering is to use and construct models as helpful tools for representing ideas and explanations. These tools include diagrams, drawings, physical replicas, mathematical representations, analogies, and computer simulations.

Modeling tools are used to develop questions, predictions and explanations; analyze and identify flaws in systems; and communicate ideas. Models are used to build and revise scientific explanations and proposed engineered systems. Measurements and observations are used to revise models and designs.

Constructing Explanations and Designing Solutions

The products of science are explanations and the products of engineering are solutions.

The goal of science is the construction of theories that provide explanatory accounts of the world. A theory becomes accepted when it has multiple lines of empirical evidence and greater explanatory power of phenomena than previous theories. The goal of engineering design is to find a systematic solution to problems that is based on scientific knowledge and models of the material world. Each proposed solution results from a process of balancing competing criteria of desired functions, technical feasibility, cost, safety, aesthetics, and compliance with legal requirements. The optimal choice depends on how well the proposed solutions meet criteria and constraints.

Engaging in Argument from Evidence

Argumentation is the process by which explanations and solutions are reached. In science and engineering, reasoning and argument based on evidence are essential to identifying the best explanation for a natural phenomenon or the best solution to a design problem. Scientists and engineers use argumentation to listen to, compare, and evaluate competing ideas and methods based on merits.

Scientists and engineers engage in argumentation when investigating a phenomenon, testing a design solution, resolving questions about measurements, building data models, and using evidence to identify strengths and weaknesses of designs.

Using Mathematics and Computational Thinking

In both science and engineering, mathematics and computation are fundamental tools for representing physical variables and their relationships. They are used for a range of tasks such as constructing simulations, statistically analyzing data, and recognizing, expressing, and applying quantitative relationships.

Mathematical and computational approaches enable scientists and engineers to predict the behavior of systems and test the validity of such predictions. Statistical methods are frequently used to identify significant patterns and establish correlational relationships.

Obtaining, Evaluating, and Communicating Information

Scientists and engineers must be able to communicate clearly and persuasively the ideas and methods they generate. Critiquing and communicating ideas individually and in groups is a critical professional activity.

Communicating information and ideas can be done in multiple ways: using tables, diagrams, graphs, models, and equations as well as orally, in writing, and through extended discussions. Scientists and engineers employ multiple sources to acquire information that is used to evaluate the merit and validity of claims, methods, and designs.

Developed by NSTA based on content from the Framework for K-12 Science Education and supporting documents for the May 2012 Public Draft of the NGSS

Disciplinary Core Ideas in Life Science	Disciplinary Core Ideas in Earth and Space Science	Disciplinary Core Ideas in Engineering, Technology, and the Application of Science
<p>Biological Systems and Processes</p> <p>Structure and Function of Organisms</p> <p>Evolution and Development of Organisms</p> <p>Interaction of Matter and Energy in Organisms and Systems</p> <p>Information Processing</p>	<p>ESS1: Earth's Place in the Universe</p> <p>ESS1.A: The Universe and Its Stars</p> <p>ESS1.B: Earth and the Solar System</p> <p>ESS1.C: The History of Planet Earth</p> <p>ESS2: Earth's Systems</p> <p>ESS2.A: Earth Materials and Systems</p> <p>ESS2.B: Plate Tectonics and Large-Scale Systems Interactions</p> <p>ESS2.C: The Roles of Water in Earth's Surface Processes</p> <p>ESS2.D: Weather and Climate</p> <p>ESS2.E: Biogeology</p> <p>ESS3: Earth and Human Activity</p> <p>ESS3.A: Natural Resources</p> <p>ESS3.B: Natural Hazards</p> <p>ESS3.C: Human Impacts on Earth Systems</p> <p>ESS3.D: Global Climate Change</p>	<p>ETS1: Engineering Design</p> <p>ETS1.A: Defining and Delimiting an Engineering Problem</p> <p>ETS1.B: Developing Possible Solutions</p> <p>ETS1.C: Optimizing the Design Solution</p> <p>ETS2: Skills Among Engineering, Technology, Science, and Society</p> <p>ETS2.A: Interdependence of Science, Engineering, and Technology</p> <p>ETS2.B: Influence of Engineering, Technology, and Science on Society and the Natural World</p>
<p>Interactions, Energy, and Systems</p> <p>Interactions and Group Behavior</p> <p>Energy and Matter: Flow, Cycles, and Conservation</p> <p>Stability and Change</p>	<p>ESS4: Earth and Human Activity</p> <p>ESS4.A: Natural Resources</p> <p>ESS4.B: Natural Hazards</p> <p>ESS4.C: Human Impacts on Earth Systems</p> <p>ESS4.D: Global Climate Change</p>	<p>ETS3: Engineering, Technology, and Society</p> <p>ETS3.A: Interdependence of Science, Engineering, and Technology</p> <p>ETS3.B: Influence of Engineering, Technology, and Science on Society and the Natural World</p>
<p>Evolution, Unity and Diversity</p> <p>Evolution of Traits</p> <p>Evolution of Common Ancestry and Diversity</p>	<p>ESS5: Earth and Human Activity</p> <p>ESS5.A: Natural Resources</p> <p>ESS5.B: Natural Hazards</p> <p>ESS5.C: Human Impacts on Earth Systems</p> <p>ESS5.D: Global Climate Change</p>	<p>ETS4: Engineering, Technology, and Society</p> <p>ETS4.A: Interdependence of Science, Engineering, and Technology</p> <p>ETS4.B: Influence of Engineering, Technology, and Science on Society and the Natural World</p>

Instrumentation	Diversity LSA.B: Natural Selection LSA.C: Adaptation LSA.D: Biodiversity and Humans
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Crosscutting Concepts

<p>Patterns</p> <p>Observed patterns of forms and events guide organization and classification, and they prompt questions about relationships and the factors that influence them.</p>	<p>Scale, Proportion, and Quantity</p> <p>In considering phenomena, it is critical to recognize what is relevant at different measures of size, time, and energy and to recognize how changes in scale, proportion, or quantity affect a system's structure or performance.</p>	<p>Energy and Matter: Flow, Cycles, and Conservation</p> <p>Tracking flows of energy and matter into, out of, and within systems helps one understand the system's possibilities and limitations.</p>
<p>Cause and Effect: Mechanism and Explanation</p> <p>Events have causes, sometimes simple, sometimes multifaceted. A major activity of science is investigating and explaining causal relationships and the mechanisms by which they are mediated. Such mechanisms can then be tested across given contexts and used to predict and explain events in new contexts.</p>	<p>Systems and System Models</p> <p>Defining the system under study—specifying its boundaries and making explicit a model of that system—provides tools for understanding and testing ideas that are applicable throughout science and engineering.</p>	<p>Structure and Function</p> <p>The way in which an object or living thing is shaped and its substructure determine many of its properties and functions.</p>
		<p>Stability and Change</p> <p>For natural and built systems alike, conditions of stability and determinants of rates of change or evolution of a system are critical elements of study.</p>

Scientific and Engineering Practices

1. Asking questions (for science) and defining problems (for engineering)
2. Developing and using models
3. Planning and carrying out investigations
4. Analyzing and interpreting data
5. Using mathematics and computational thinking
6. Constructing explanations (for science) and designing solutions (for engineering)
7. Engaging in argument from evidence
8. Obtaining, evaluating, and communicating information

Crosscutting Concepts

1. Patterns
2. Cause and effect: Mechanism and explanation
3. Scale, proportion, and quantity
4. Systems and system models
5. Energy and matter: Flows, cycles, and conservation
6. Structure and function
7. Stability and change

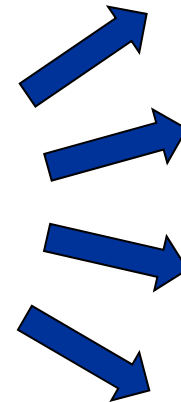
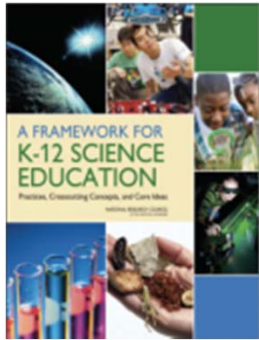
Disciplinary Core Ideas

Life Science	Physical Science
<p>LS1: From Molecules to Organisms: Structures and Processes</p> <p>LS2: Ecosystems: Interactions, Energy, and Dynamics</p> <p>LS3: Heredity: Inheritance and Variation of Traits</p> <p>LS4: Biological Evolution: Unity and Diversity</p>	<p>PS1: Matter and Its Interactions</p> <p>PS2: Motion and Stability: Forces and Interactions</p> <p>PS3: Energy</p> <p>PS4: Waves and Their Applications in Technologies for Information Transfer</p>
Earth & Space Science	Engineering & Technology
<p>ESS1: Earth's Place in the Universe</p> <p>ESS2: Earth's Systems</p> <p>ESS3: Earth and Human Activity</p>	<p>ETS1: Engineering Design</p> <p>ETS2: Links Among Engineering, Technology, Science, and Society</p>

Core and Component Ideas

Life Science	Earth & Space Science	Physical Science	Engineering & Technology
<p>LS1: From Molecules to Organisms: Structures and Processes</p> <p>LS1.A: Structure and Function</p> <p>LS1.B: Growth and Development of Organisms</p> <p>LS1.C: Organization for Matter and Energy Flow in Organisms</p> <p>LS1.D: Information Processing</p> <p>LS2: Ecosystems: Interactions, Energy, and Dynamics</p> <p>LS2.A: Interdependent Relationships in Ecosystems</p> <p>LS2.B: Cycles of Matter and Energy Transfer in Ecosystems</p> <p>LS2.C: Ecosystem Dynamics, Functioning, and Resilience</p> <p>LS2.D: Social Interactions and Group Behavior</p> <p>LS3: Heredity: Inheritance and Variation of Traits</p> <p>LS3.A: Inheritance of Traits</p> <p>LS3.B: Variation of Traits</p> <p>LS4: Biological Evolution: Unity and Diversity</p> <p>LS4.A: Evidence of Common Ancestry and Diversity</p> <p>LS4.B: Natural Selection</p> <p>LS4.C: Adaptation</p> <p>LS4.D: Biodiversity and Humans</p>	<p>ESS1: Earth's Place in the Universe</p> <p>ESS1.A: The Universe and Its Stars</p> <p>ESS1.B: Earth and the Solar System</p> <p>ESS1.C: The History of Planet Earth</p> <p>ESS2: Earth's Systems</p> <p>ESS2.A: Earth Materials and Systems</p> <p>ESS2.B: Plate Tectonics and Large-Scale System Interactions</p> <p>ESS2.C: The Roles of Water in Earth's Surface Processes</p> <p>ESS2.D: Weather and Climate</p> <p>ESS2.E: Biogeology</p> <p>ESS3: Earth and Human Activity</p> <p>ESS3.A: Natural Resources</p> <p>ESS3.B: Natural Hazards</p> <p>ESS3.C: Human Impacts on Earth Systems</p> <p>ESS3.D: Global Climate Change</p>	<p>PS1: Matter and Its Interactions</p> <p>PS1.A: Structure and Properties of Matter</p> <p>PS1.B: Chemical Reactions</p> <p>PS1.C: Nuclear Processes</p> <p>PS2: Motion and Stability: Forces and Interactions</p> <p>PS2.A: Forces and Motion</p> <p>PS2.B: Types of Interactions</p> <p>PS2.C: Stability and Instability in Physical Systems</p> <p>PS3: Energy</p> <p>PS3.A: Definitions of Energy</p> <p>PS3.B: Conservation of Energy and Energy Transfer</p> <p>PS3.C: Relationship Between Energy and Forces</p> <p>PS3.D: Energy in Chemical Processes and Everyday Life</p> <p>PS4: Waves and Their Applications in Technologies for Information Transfer</p> <p>PS4.A: Wave Properties</p> <p>PS4.B: Electromagnetic Radiation</p> <p>PS4.C: Information Technologies and Instrumentation</p>	<p>ETS1: Engineering Design</p> <p>ETS1.A: Defining and Delimiting an Engineering Problem</p> <p>ETS1.B: Developing Possible Solutions</p> <p>ETS1.C: Optimizing the Design Solution</p> <p>ETS2: Links Among Engineering, Technology, Science, and Society</p> <p>ETS2.A: Interdependence of Science, Engineering, and Technology</p> <p>ETS2.B: Influence of Engineering, Technology, and Science on Society and the Natural World</p> <p><i>Note: In NGSS, the core ideas for Engineering, Technology, and the Application of Science are integrated with the Life Science, Earth & Space Science, and Physical Science core ideas</i></p>

Developing the Standards



Assessments

Curricula

Instruction

Teacher
Development

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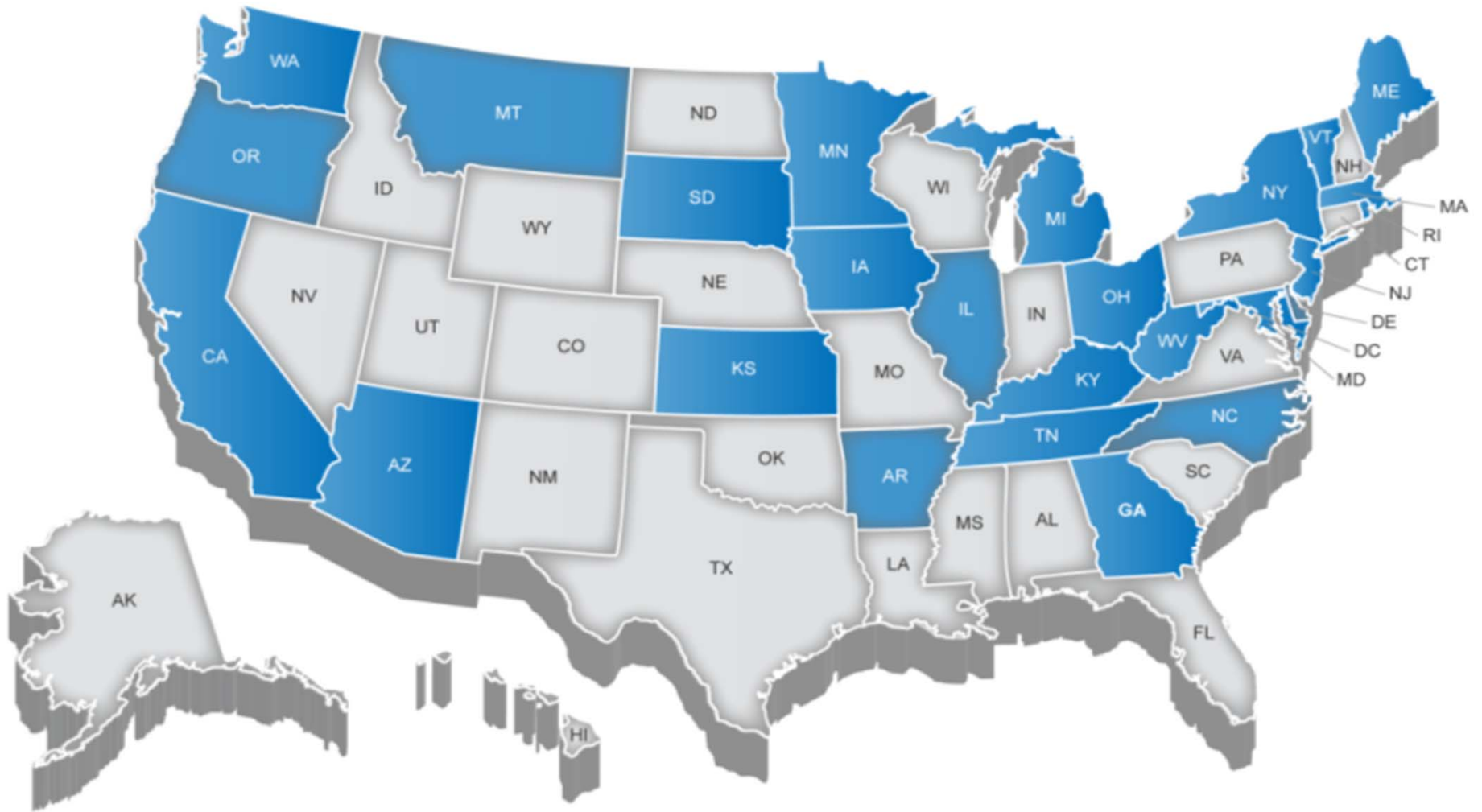
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NGSS Writers



Conceptual Shifts in NGSS

1. K-12 Science Education Should Reflect the Interconnected Nature of Science as it is Practiced and Experienced in the Real World.
2. The Next Generation Science Standards are student performance expectations – NOT curriculum.
3. The science concepts in the NGSS build coherently from K-12.
4. The NGSS Focus on Deeper Understanding of Content as well as Application of Content.
5. Science and Engineering are Integrated in the NGSS from K–12.
6. The NGSS are designed to prepare students for college, career, and citizenship.
7. The NGSS and Common Core State Standards (Mathematics and English Language Arts) are Aligned.

Appendices

- A** Conceptual Shifts
- B** Responses to May Public Feedback
- C** College and Career Readiness
- D** All Standards, All Students
- E** Disciplinary Core Idea Progressions in the NGSS
- F** Science and Engineering Practices in the NGSS
- G** Crosscutting Concepts in the NGSS
- H** Nature of Science in the NGSS
- I** Engineering Design in the NGSS
- J** Science, Technology, Society, and the Environment
- K** Model Course Mapping in Middle and High School
- L** Connections to Common Core State Standards in Mathematics
- M** Connections to Common Core State Standards in English Language Arts

Inside the Box

Inside the NGSS Box

3-PS2 Motion and Stability: Forces and Interactions		
Students who demonstrate understanding can:		
<p>3-PS2-a. Carry out investigations of the motion of objects to predict the effect of forces on an object in terms of balanced forces that do not change motion and unbalanced forces that change motion. [Clarification Statement: An example is pushing on one side of a box can make it start sliding and pushing on a box from both sides, with equal forces, will not produce any motion at all.] [Assessment Boundary: Limit testing to one variable at a time: number, size, or direction of forces. The size and direction of forces should be qualitative. Gravity is only to be addressed as a force that pulls objects down.]</p>		
<p>3-PS2-b. Investigate the motion of objects to determine when a consistent pattern can be observed and used to predict future motions in the system. [Clarification Statement: An example of motion with a predictable pattern is a child swinging in a swing. In this example, the student could observe the swing moving at different relative rates depending on where it is in the arc of the swing.]</p>		
<p>3-PS2-c. Investigate the effect of electric and magnetic forces between objects not in contact with each other and use the observations to describe their relationships. [Clarification Statement: An example of an electric force could be the force on hair from an electrically charged balloon; an example of a magnetic force could be the force between two magnets. Cause and effect relationships include how the distance between objects affects strength of the force and how the orientation of magnets affects the direction of the magnetic force.] [Assessment Boundary: Limited to forces produced by objects that can be manipulated by students.]</p>		
<p>3-PS2-d. Apply scientific knowledge to design and refine solutions to a problem by using the properties of magnets and the forces between them.* [Clarification Statement: Example problems include constructing a latch to keep a door shut, or creating a device to keep two moving objects from touching each other. Students should understand that the results of investigations about non-contact forces inform design solutions.]</p>		
Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
<p>Asking Questions and Defining Problems Asking questions and defining problems in grades 3–5 builds from grades K–2 experiences and progresses to specifying qualitative relationships.</p> <ul style="list-style-type: none"> Formulate questions that can be investigated and predict reasonable outcomes based on patterns such as cause and effect relationships. (3-PS2-b),(3-PS2-a),(3-PS2-c) <p>Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions.</p> <ul style="list-style-type: none"> Design and conduct investigations collaboratively, using fair tests in which variables are controlled and the number of trials considered. (3-PS2-a) Make observations and/or measurements, collect appropriate data, and identify patterns that provide evidence for an explanation of a phenomenon or test a design solution. (3-PS2-b),(3-PS2-a),(3-PS2-c) <p>Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on prior experiences in K–2 and progresses to the use of evidence in constructing multiple explanations and designing multiple solutions.</p> <ul style="list-style-type: none"> Apply scientific knowledge to solve design problems. (3-PS2-d) <p>Connections to Nature of Science</p> <p>Scientific Investigations Use a Variety of Methods</p> <ul style="list-style-type: none"> Science investigations use a variety of tools and techniques. (3-PS2-b),(3-PS2-a),(3-PS2-c) There is not one scientific method. (3-PS2-b),(3-PS2-a),(3-PS2-c) 	<p>PS2.A: Forces and Motion</p> <ul style="list-style-type: none"> Each force acts on the particular object and has both strength and a direction. An object at rest typically has multiple forces acting on it, but they add to give zero net force on the object. Forces that do not sum to zero can cause changes in the object's speed or direction of motion. (Boundary: Qualitative and conceptual, but not quantitative addition of forces are used at this level.) (3-PS2-a) The patterns of an object's motion in various situations can be observed and measured; when that past motion exhibits a regular pattern, future motion can be predicted from it. (Boundary: Technical terms, such as magnitude, velocity, momentum, and vector quantity, are not introduced at this level, but the concept that some quantities need both size and direction to be described is developed.) (3-PS2-b) <p>PS2.B: Types of Interactions</p> <ul style="list-style-type: none"> Objects in contact exert forces on each other (friction, elastic pushes and pulls). (3-PS2-b) Electric, magnetic, and gravitational forces between a pair of objects do not require that the objects be in contact—for example, magnets push or pull at a distance. The sizes of the forces in each situation depend on the properties of the objects and their orientation relative to each other. (3-PS2-c),(3-PS2-d) <p>PS2.C: Stability and Instability in Physical Systems</p> <ul style="list-style-type: none"> A system can change as it moves in one direction (e.g., a ball rolling down a hill), shift back and forth (e.g., a swinging pendulum), or go through cyclical patterns (e.g., day and night). (3-PS2-b) Examining how the forces on and within the system change as it moves can help explain a system's patterns of change. (3-PS2-a) A system can appear to be unchanging when processes within the system are going on at opposite but equal rates. (3-PS2-a) 	<p>Cause and Effect</p> <ul style="list-style-type: none"> Cause and effect relationships are routinely identified, tested, and used to explain change. (3-PS2-a),(3-PS2-c) <p>Stability and Change</p> <ul style="list-style-type: none"> Change is measured in terms of differences over time and may occur at different rates. (3-PS2-b) <p>Connections to Engineering, Technology, and Applications of Science</p> <p>Interdependence of Science, Engineering, and Technology</p> <ul style="list-style-type: none"> Tools and instruments (e.g., rulers, balances, thermometers, graduated cylinders, telescopes, microscopes) are used in scientific exploration to gather data and help answer questions about the natural world. Engineering design can develop and improve such technologies. (3-PS2-d) Scientific discoveries about the natural world can often lead to new and improved technologies, which are developed through the engineering design process. (3-PS2-d) <p>Connections to Nature of Science</p> <p>Scientific Knowledge Assumes an Order and Consistency in Natural Systems</p> <ul style="list-style-type: none"> Science assumes consistent patterns in natural systems. (3-PS2-b)
<p><i>Connections to other DCIs in this grade-level: will be added in future version.</i></p> <p><i>Articulation of DCIs across grade-levels: will be added in future version.</i></p> <p><i>Common Core State Standards Connections:</i></p> <p>ELA/Literacy</p> <p>RI.3.5 Use text features and search tools (e.g., key words, sidebars, hyperlinks) to locate information relevant to a given topic efficiently. (3-PS2-d)</p> <p>RI.3.10 By the end of the year, read and comprehend informational texts, including history/social studies, science, and technical texts, at the high end of the grades 2–3 text. (3-PS2-b),(3-PS2-a),(3-PS2-c)</p> <p>W.3.7 Conduct short research projects that build knowledge about a topic. (3-PS2-b),(3-PS2-a),(3-PS2-c)</p> <p>SL.3.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. (3-PS2-b),(3-PS2-a),(3-PS2-c)</p> <p>Mathematics</p> <p>MP.1 Make sense of problems and persevere in solving them. (3-PS2-d)</p> <p>MP.3 Construct viable arguments and critique the reasoning of others. (3-PS2-a)</p> <p>MP.7 Look for and make use of structure. (3-PS2-b)</p> <p>3.MD.2 Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l). Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem. (3-PS2-b),(3-PS2-a)</p>		

Inside the NGSS Box

What is Assessed

A collection of several performance expectations describing what students should be able to do to master this standard

Foundation Box

The practices, core disciplinary ideas, and crosscutting concepts from the *Framework for K-12 Science Education* that were used to form the performance expectations

Connection Box

Other standards in the *Next Generation Science Standards* or in the *Common Core State Standards* that are related to this standard

3-PS2 Motion and Stability: Forces and Interactions
Students who demonstrate understanding can:

3-PS2-a. Carry out investigations of the motion of objects to predict the effect of forces on an object in terms of balanced forces that do not change motion and unbalanced forces that change motion. (Clarification Statement: An example is pushing on one side of a box can make it start sliding and pushing on a box from both sides, with equal forces, will not produce any motion at all. [Assessment Boundary: Limit testing to one variable at a time: number, size, or direction of forces. The size and direction of forces should be qualitative. Gravity is only to be addressed as a force that pulls objects down.]

3-PS2-b. Investigate the motion of objects to determine when a consistent pattern can be observed and used to predict future motions in the system. (Clarification Statement: An example of motion with a predictable pattern is a child swinging in a swing. In this example, the student could observe the swing moving at different relative rates depending on where it is in the arc of the swing.)

3-PS2-c. Investigate the effect of electric and magnetic forces between objects not in contact with each other and use the observations to describe their relationships. (Clarification Statement: An example of an electric force could be the force on hair from an electrically charged balloon; an example of a magnetic force could be the force between two magnets. Cause and effect relationships include how the distance between objects affects strength of the force and how the orientation of magnets affects the direction of the magnetic force. [Assessment Boundary: Limited to forces produced by objects that can be manipulated by students.]

3-PS2-d. Apply scientific knowledge to design and refine solutions to a problem by using the properties of magnets and the forces between them. (Clarification Statement: Example problems include constructing a latch to keep a door shut, or creating a device to keep two moving objects from touching each other. Students should understand that the results of investigations about non-contact forces inform design solutions.)

Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
<p>Asking Questions and Defining Problems Asking questions and defining problems in grades 3–5 builds from grades K–2 experiences and progresses to specifying qualitative relationships.</p> <ul style="list-style-type: none"> Formulate questions that can be investigated and predict reasonable outcomes based on patterns such as cause and effect relationships. (3-PS2-b), (3-PS2-a), (3-PS2-c) <p>Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions.</p> <ul style="list-style-type: none"> Design and conduct investigations collaboratively, using fair tests in which variables are controlled and the number of trials considered. (3-PS2-a) Make observations and/or measurements, collect appropriate data, and identify patterns that provide evidence for an explanation of a phenomenon or test a design solution. (3-PS2-b), (3-PS2-a), (3-PS2-c) <p>Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on prior experiences in K–2 and progresses to use of evidence in constructing multiple explanations and designing multiple solutions.</p> <ul style="list-style-type: none"> Apply scientific knowledge to solve design problems. (3-PS2-d) 	<p>PS2.A: Forces and Motion</p> <ul style="list-style-type: none"> Each force acts on the particular object and has both strength and a direction. An object at rest typically has multiple forces acting on it, but they add to give zero net force on the object. Forces that do not sum to zero can cause changes in the object's speed or direction of motion. (Boundary: Qualitative and conceptual, but not quantitative addition of forces are used at this level.) (3-PS2-a) The way an object's motion in various situations can be observed and measured; when that past motion exhibits a regular pattern, future motion can be predicted from it. (Boundary: Technical terms, such as magnitude, velocity, momentum, and vector, quantity, are not introduced at this level, but the concept that some quantities need both size and direction to be described is developed.) (3-PS2-b) <p>PS2.B: Types of Interactions</p> <ul style="list-style-type: none"> Objects in contact exert forces on each other (friction, elastic pushes and pulls). (3-PS2-b) Electric, magnetic, and gravitational forces between a pair of objects do not require that the objects be in contact—for example, magnets push or pull at a distance. The sizes of the forces in each situation depend on the properties of the objects and their distances apart and, for forces between two magnets, on their orientation relative to each other. (3-PS2-c), (3-PS2-d) <p>PS2.C: Stability and Instability in Physical Systems</p> <ul style="list-style-type: none"> A system can change as it moves in one direction (e.g., a ball rolling down a hill), shift back and forth (e.g., a swinging pendulum), or go through cyclical patterns (e.g., day and night). (3-PS2-b) Examining how the forces on and within the system change as it moves can help explain a system's patterns of change. (3-PS2-a) A system can appear to be unchanging when processes within the system are going on at opposite but equal rates. (3-PS2-a) 	<p>Cause and Effect</p> <ul style="list-style-type: none"> Cause and effect relationships are routinely identified, tested, and used to explain change. (3-PS2-a), (3-PS2-c) <p>Stability and Change</p> <ul style="list-style-type: none"> Change is measured in terms of differences over time that occur at different rates. (3-PS2-b) <p>Connections to Engineering, Technology and Applications of Science</p> <ul style="list-style-type: none"> Interdependence of Science, Engineering and Technology Tools and instruments (e.g., rulers, balances, thermometers, graduated cylinders, telescopes, microscopes) are used in scientific exploration to gather data and help answer questions about the natural world. Engineering design can develop and improve such technologies. (3-PS2-d) Scientific discoveries about the natural world can often lead to new and improved technologies, which are developed through the engineering design process. (3-PS2-d)
<p>Connections to Nature of Science</p> <ul style="list-style-type: none"> Scientific Investigations Use a Variety of Methods Science investigations use a variety of tools and techniques. (3-PS2-b), (3-PS2-a), (3-PS2-c) There is not one scientific method. (3-PS2-b), (3-PS2-a) 		<p>Connections to Nature of Science</p> <ul style="list-style-type: none"> Scientific Knowledge Assumes an Order and Consistency in Natural Systems Science assumes consistent patterns in natural systems. (3-PS2-b)

Connections to other DCIs in this grade-level will be added in future version.
Articulation of DCIs across grade-levels will be added in future version.

Common Core State Standards Connections:

ELA/Literacy

RI.3.5 Use text features and search tools (e.g., key words, sidebars, hyperlinks) to locate information relevant to a given topic efficiently. (3-PS2-d)

RI.3.10 By the end of the year, read and comprehend informational texts, including history/social studies, science, and technical texts, at the high end of the grades 2–3 text band. (3-PS2-b), (3-PS2-a), (3-PS2-c)

W.3.7 Conduct short research projects that build knowledge about a topic. (3-PS2-b), (3-PS2-a), (3-PS2-c)

SL.3.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. (3-PS2-b), (3-PS2-c), (3-PS2-a)

Mathematics

MP.1 Make sense of problems and persevere in solving them. (3-PS2-d)

MP.3 Construct viable arguments and critique the reasoning of others. (3-PS2-a)

MP.7 Look for and make use of structure. (3-PS2-b)

3.MD.2 Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l). Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem. (3-PS2-b), (3-PS2-a)

Title and Code

The titles of standard pages are not necessarily unique and may be reused at several different grade levels. The code, however, is a unique identifier for each set based on the grade level, content area, and topic it addresses.

Performance Expectations

A statement that combines practices, core ideas, and crosscutting concepts together to describe how students can show what they have learned.

Clarification Statement

A statement that supplies examples or additional clarification to the performance expectation.

Assessment Boundary

A statement that provides guidance about the scope of the performance expectation at a particular grade level.

Engineering Connection (*)

An asterisk indicates an engineering connection in the practice, core idea or crosscutting concept that supports the performance expectation.

Scientific & Engineering Practices

Activities that scientists and engineers engage in to either understand the world or solve a problem

Disciplinary Core Ideas

Concepts in science and engineering that have broad importance within and across disciplines as well as relevance in people's lives.

Crosscutting Concepts

Ideas, such as *Patterns* and *Cause and Effect*, which are not specific to any one discipline but cut across them all.

Connections to Engineering, Technology and Applications of Science

These connections are drawn from the disciplinary core ideas for engineering, technology, and applications of science in the *Framework*.

Connections to Nature of Science

Connections are listed in either the practices or the crosscutting connections section of the foundation box.

Codes for Performance Expectations

Codes designate the relevant performance expectation for an item in the foundation box and connection box. In the connections to common core, italics indicate a potential connection rather than a required prerequisite connection.

Inside the NGSS Box

Title and Code

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What is Assessed

A collection of several performance expectations describing what students should be able to do to master this standard

3-PS2 Motion and Stability: Forces and Interactions	
Students who demonstrate understanding can:	
3-PS2-a.	Carry out investigations of the motion of objects to predict the effect of forces on an object in terms of balanced forces that do not change motion and unbalanced forces that change motion. <small>[Clarification Statement: An example is pushing on one side of a box can make it start sliding and pushing on a box from both sides, with equal forces, will not produce any motion at all.] [Assessment Boundary: Limit testing to one variable at a time: number, size, or direction of forces. The size and direction of forces should be qualitative. Gravity is only to be addressed as a force that pulls objects down.]</small>
3-PS2-b.	Investigate the motion of objects to determine when a consistent pattern can be observed and used to predict future motions in the system. <small>[Clarification Statement: An example of motion with a predictable pattern is a child swinging in a swing. In this example, the student could observe the swing moving at different relative rates depending on where it is in the arc of the swing.]</small>
3-PS2-c.	Investigate the effect of electric and magnetic forces between objects not in contact with each other and use the observations to describe their relationships. <small>[Clarification Statement: An example of an electric force could be the force on hair from an electrically charged balloon; an example of a magnetic force could be the force between two magnets. Cause and effect relationships include how the distance between objects affects strength of the force and how the orientation of magnets affects the direction of the magnetic force.] [Assessment Boundary: Limited to forces produced by objects that can be manipulated by students.]</small>
3-PS2-d.	Apply scientific knowledge to design and refine solutions to a problem by using the properties of magnets and the forces between them.* <small>[Clarification Statement: Example problems include constructing a latch to keep a door shut, or creating a device to keep two moving objects from touching each other. Students should understand that the results of investigations about non-contact forces inform design solutions.]</small>

Foundation Box

The practices, core disciplinary ideas, and crosscutting concepts from the *Framework for K-12 Science Education* that were used to form the performance expectations

Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
<p>Asking Questions and Defining Problems Asking questions and defining problems in grades 3–5 builds from grades K–2 experiences and progresses to specifying qualitative relationships.</p> <ul style="list-style-type: none"> Formulate questions that can be investigated and predict reasonable outcomes based on patterns such as cause and effect relationships. (3-PS2-b),(3-PS2-a),(3-PS2-c) <p>Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions.</p> <ul style="list-style-type: none"> Design and conduct investigations collaboratively, using fair tests in which variables are controlled and the number of trials considered. (3-PS2-a) Make observations and/or measurements, collect appropriate data, and identify patterns that provide evidence for an explanation of a phenomenon or test a design solution. (3-PS2-b),(3-PS2-a),(3-PS2-c) <p>Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on prior experiences in K–2 and progresses to the use of evidence in constructing multiple explanations and designing multiple solutions.</p> <ul style="list-style-type: none"> Apply scientific knowledge to solve design problems. (3-PS2-d) <p>Connections to Nature of Science</p> <p>Scientific Investigations Use a Variety of Methods</p> <ul style="list-style-type: none"> Science investigations use a variety of tools and techniques. (3-PS2-b),(3-PS2-a),(3-PS2-c) There is not one scientific method. (3-PS2-b),(3-PS2-a),(3-PS2-c) 	<p>PS2.A: Forces and Motion</p> <ul style="list-style-type: none"> Each force acts on the particular object and has both strength and a direction. An object at rest typically has multiple forces acting on it, but they add to give zero net force on the object. Forces that do not sum to zero can cause changes in the object's speed or direction of motion. <small>(Boundary: Qualitative and conceptual, but not quantitative addition of forces are used at this level.)</small> (3-PS2-a) The patterns of an object's motion in various situations can be observed and measured; when that past motion exhibits a regular pattern, future motion can be predicted from it. <small>(Boundary: Technical terms, such as magnitude, velocity, momentum, and vector quantity, are not introduced at this level, but the concept that some quantities need both size and direction to be described is developed.)</small> (3-PS2-b) <p>PS2.B: Types of Interactions</p> <ul style="list-style-type: none"> Objects in contact exert forces on each other (friction, elastic pushes and pulls). (3-PS2-b) Electric, magnetic, and gravitational forces between a pair of objects do not require that the objects be in contact—for example, magnets push or pull at a distance. The sizes of the forces in each situation depend on the properties of the objects and their orientation relative to each other. (3-PS2-c),(3-PS2-d) <p>PS2.C: Stability and Instability in Physical Systems</p> <ul style="list-style-type: none"> A system can change as it moves in one direction (e.g., a ball rolling down a hill), shift back and forth (e.g., a swinging pendulum), or go through cyclical patterns (e.g., day and night). (3-PS2-b) Examining how the forces on and within the system change as it moves can help explain a system's patterns of change. (3-PS2-a) A system can appear to be unchanging when processes within the system are going on at opposite but equal rates. (3-PS2-a) 	<p>Cause and Effect</p> <ul style="list-style-type: none"> Cause and effect relationships are routinely identified, tested, and used to explain change. (3-PS2-a),(3-PS2-c) <p>Stability and Change</p> <ul style="list-style-type: none"> Change is measured in terms of differences over time and may occur at different rates. (3-PS2-b) <p>Connections to Engineering, Technology, and Applications of Science</p> <p>Interdependence of Science, Engineering, and Technology</p> <ul style="list-style-type: none"> Tools and instruments (e.g., rulers, balances, thermometers, graduated cylinders, telescopes, microscopes) are used in scientific exploration to gather data and help answer questions about the natural world. Engineering design can develop and improve such technologies. (3-PS2-d) Scientific discoveries about the natural world can often lead to new and improved technologies, which are developed through the engineering design process. (3-PS2-d) <p>Connections to Nature of Science</p> <p>Scientific Knowledge Assumes an Order and Consistency in Natural Systems</p> <ul style="list-style-type: none"> Science assumes consistent patterns in natural systems. (3-PS2-b)

Connection Box

Other standards in the *Next Generation Science Standards* or in the *Common Core State Standards* that are related to this standard

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Connections to Nature of Science	Interdependence of Science, Engineering, and Technology <ul style="list-style-type: none"> Tools and instruments (e.g., rulers, balances, thermometers, graduated cylinders, telescopes, microscopes) are used in scientific exploration to gather data and help answer questions about the natural world. Engineering design can develop and improve such technologies. (3-PS2-d) Scientific discoveries about the natural world can often lead to new and improved technologies, which are developed through the engineering design process. (3-PS2-d) 	Connections to Nature of Science
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Mathematics MP.1 Make sense of problems and persevere in solving them. (3-PS2-d) MP.3 Construct viable arguments and critique the reasoning of others. (3-PS2-a) MP.7 Look for and make use of structure. (3-PS2-b) 3.MD.2 Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l). Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem. (3-PS2-b),(3-PS2-a)		

Performance Expectations

A statement that combines practices, core ideas, and crosscutting concepts together to describe how students can show what they have learned.

Clarification Statement

A statement that supplies examples or additional clarification to the performance expectation.

Assessment Boundary

A statement that provides guidance about the scope of the performance expectation at a particular grade level.

Engineering Connection (*)

An asterisk indicates an engineering connection in the practice, core idea or crosscutting concept that supports the performance expectation.

Inside the NGSS Box

3-PS2 Motion and Stability: Forces and Interactions		
Students who demonstrate understanding can:		
<p>3-PS2-a. Carry out investigations of the motion of objects to predict the effect of forces on an object in terms of balanced forces that do not change motion and unbalanced forces that change motion. [Clarification Statement: An example is pushing on one side of a box can make it start sliding and pushing on a box from both sides, with equal forces, will not produce any motion at all.] [Assessment Boundary: Limit testing to one variable at a time: number, size, or direction of forces. The size and direction of forces should be qualitative. Gravity is only to be addressed as a force that pulls objects down.]</p> <p>3-PS2-b. Investigate the motion of objects to determine when a consistent pattern can be observed and used to predict future motions in the system. [Clarification Statement: An example of motion with a predictable pattern is a child swinging in a swing. In this example, the student could observe the swing moving at different relative rates depending on where it is in the arc of the swing.]</p> <p>3-PS2-c. Investigate the effect of electric and magnetic forces between objects not in contact with each other and use the observations to describe their relationships. [Clarification Statement: An example of an electric force could be the force on hair from an electrically charged balloon; an example of a magnetic force could be the force between two magnets. Cause and effect relationships include how the distance between objects affects strength of the force and how the orientation of magnets affects the direction of the magnetic force.] [Assessment Boundary: Limited to forces produced by objects that can be manipulated by students.]</p> <p>3-PS2-d. Apply scientific knowledge to design and refine solutions to a problem by using the properties of magnets and the forces between them.* [Clarification Statement: Example problems include constructing a latch to keep a door shut, or creating a device to keep two moving objects from touching each other. Students should understand that the results of investigations about non-contact forces inform design solutions.]</p>		
<p>Science and Engineering Practices</p> <p>Asking Questions and Defining Problems Asking questions and defining problems in grades 3–5 builds from grades K–2 experiences and progresses to specifying qualitative relationships.</p> <ul style="list-style-type: none"> Formulate questions that can be investigated and predict reasonable outcomes based on patterns such as cause and effect relationships. (3-PS2-b),(3-PS2-a),(3-PS2-c) <p>Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions.</p> <ul style="list-style-type: none"> Design and conduct investigations collaboratively, using fair tests in which variables are controlled and the number of trials considered. (3-PS2-a) Make observations and/or measurements, collect appropriate data, and identify patterns that provide evidence for an explanation of a phenomenon or test a design solution. (3-PS2-b),(3-PS2-a),(3-PS2-c) <p>Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on prior experiences in K–2 and progresses to the use of evidence in constructing multiple explanations and designing multiple solutions.</p> <ul style="list-style-type: none"> Apply scientific knowledge to solve design problems. (3-PS2-d) <p>Connections to Nature of Science</p> <p>Scientific Investigations Use a Variety of Methods</p> <ul style="list-style-type: none"> Science investigations use a variety of tools and techniques. (3-PS2-b),(3-PS2-a),(3-PS2-c) There is not one scientific method. (3-PS2-b),(3-PS2-a),(3-PS2-c) 	<p>Disciplinary Core Ideas</p> <p>PS2.A: Forces and Motion</p> <ul style="list-style-type: none"> Each force acts on the particular object and has both strength and a direction. An object at rest typically has multiple forces acting on it, but they add to give zero net force on the object. Forces that do not sum to zero can cause changes in the object's speed or direction of motion. (Boundary: Qualitative and conceptual, but not quantitative addition of forces are used at this level.) (3-PS2-a) The way an object's motion in various situations can be observed and measured; when that past motion exhibits a regular pattern, future motion can be predicted from it. (Boundary: Technical terms, such as magnitude, velocity, momentum, and vector, quantity, are not introduced at this level, but the concept that some quantities need both size and direction to be described is developed.) (3-PS2-b) <p>PS2.B: Types of Interactions</p> <ul style="list-style-type: none"> Objects in contact exert forces on each other (friction, elastic pushes and pulls). (3-PS2-b) Electric, magnetic, and gravitational forces between a pair of objects do not require that the objects be in contact—for example, magnets push or pull at a distance. The sizes of the forces in each situation depend on the properties of the objects and their orientation relative to each other. (3-PS2-c),(3-PS2-d) <p>PS2.C: Stability and Instability in Physical Systems</p> <ul style="list-style-type: none"> A system can change as it moves in one direction (e.g., a ball rolling down a hill), shift back and forth (e.g., a swinging pendulum), or go through cyclical patterns (e.g., day and night). (3-PS2-b) Examining how the forces on and within the system change as it moves can help explain a system's patterns of change. (3-PS2-a) A system can appear to be unchanging when processes within the system are going on at opposite but equal rates. (3-PS2-a) 	<p>Crosscutting Concepts</p> <p>Cause and Effect</p> <ul style="list-style-type: none"> Cause and effect relationships are routinely identified, tested, and used to explain change. (3-PS2-a),(3-PS2-c) <p>Stability and Change</p> <ul style="list-style-type: none"> Change is measured in terms of differences over time, which occur at different rates. (3-PS2-b) <p>Connections to Engineering, Technology and Applications of Science</p> <p>Interdependence of Science, Engineering, and Technology</p> <ul style="list-style-type: none"> Tools and instruments (e.g., rulers, balances, thermometers, graduated cylinders, telescopes, microscopes) are used in scientific exploration to gather data and help answer questions about the natural world. Engineering design can develop and improve such technologies. (3-PS2-d) Scientific discoveries about the natural world can often lead to new and improved technologies, which are developed through the engineering design process. (3-PS2-d) <p>Connections to Nature of Science</p> <p>Scientific Knowledge Assumes an Order and Consistency in Natural Systems</p> <ul style="list-style-type: none"> Science assumes consistent patterns in natural systems. (3-PS2-b)
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Foundation Box

The practices, core disciplinary ideas, and crosscutting concepts from the *Framework for K-12 Science Education* that were used to form the performance expectations

Scientific & Engineering Practices

Activities that scientists and engineers engage in to either understand the world or solve a problem

Disciplinary Core Ideas

Concepts in science and engineering that have broad importance within and across disciplines as well as relevance in people's lives.

Crosscutting Concepts

Ideas, such as *Patterns* and *Cause and Effect*, which are not specific to any one discipline but cut across them all.

Connections to Engineering, Technology and Applications of Science

These connections are drawn from the disciplinary core ideas for engineering, technology, and applications of science in the *Framework*.

Connections to Nature of Science

Connections are listed in either the practices or the crosscutting connections section of the foundation box.

Inside the NGSS Box

3-PS2 Motion and Stability: Forces and Interactions		
Students who demonstrate understanding can:		
<p>3-PS2-a. Carry out investigations of the motion of objects to predict the effect of forces on an object in terms of balanced forces that do not change motion and unbalanced forces that change motion. [Clarification Statement: An example is pushing on one side of a box can make it start sliding and pushing on a box from both sides, with equal forces, will not produce any motion at all.] [Assessment Boundary: Limit testing to one variable at a time: number, size, or direction of forces. The size and direction of forces should be qualitative. Gravity is only to be addressed as a force that pulls objects down.]</p> <p>3-PS2-b. Investigate the motion of objects to determine when a consistent pattern can be observed and used to predict future motions in the system. [Clarification Statement: An example of motion with a predictable pattern is a child swinging in a swing. In this example, the student could observe the swing moving at different relative rates depending on where it is in the arc of the swing.]</p> <p>3-PS2-c. Investigate the effect of electric and magnetic forces between objects not in contact with each other and use the observations to describe their relationships. [Clarification Statement: An example of an electric force could be the force on hair from an electrically charged balloon; an example of a magnetic force could be the force between two magnets. Cause and effect relationships include how the distance between objects affects strength of the force and how the orientation of magnets affects the direction of the magnetic force.] [Assessment Boundary: Limited to forces produced by objects that can be manipulated by students.]</p> <p>3-PS2-d. Apply scientific knowledge to design and refine solutions to a problem by using the properties of magnets and the forces between them.* [Clarification Statement: Example problems include constructing a latch to keep a door shut, or creating a device to keep two moving objects from touching each other. Students should understand that the results of investigations about non-contact forces inform design solutions.]</p>		
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<p>3-PS2-a. Carry out investigations of the motion of objects to predict the effect of forces on an object in terms of balanced forces that do not change motion and unbalanced forces that change motion. [Clarification Statement: An example is pushing on one side of a box can make it start sliding and pushing on a box from both sides, with equal forces, will not produce any motion at all.] [Assessment Boundary: Limit testing to one variable at a time: number, size, or direction of forces. The size and direction of forces should be qualitative. Gravity is only to be addressed as a force that pulls objects down.]</p> <p>3-PS2-b. Investigate the motion of objects to determine when a consistent pattern can be observed and used to predict future motions in the system. [Clarification Statement: An example of motion with a predictable pattern is a child swinging in a swing. In this example, the student could observe the swing moving at different relative rates depending on where it is in the arc of the swing.]</p> <p>3-PS2-c. Investigate the effect of electric and magnetic forces between objects not in contact with each other and use the observations to describe their relationships. [Clarification Statement: An example of an electric force could be the force on hair from an electrically charged balloon; an example of a magnetic force could be the force between two magnets. Cause and effect relationships include how the distance between objects affects strength of the force and how the orientation of magnets affects the direction of the magnetic force.] [Assessment Boundary: Limited to forces produced by objects that can be manipulated by students.]</p> <p>3-PS2-d. Apply scientific knowledge to design and refine solutions to a problem by using the properties of magnets and the forces between them.* [Clarification Statement: Example problems include constructing a latch to keep a door shut, or creating a device to keep two moving objects from touching each other. Students should understand that the results of investigations about non-contact forces inform design solutions.]</p>		
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<p><i>Connections to other DCIs in this grade-level: will be added in future version.</i></p> <p><i>Articulation of DCIs across grade-levels: will be added in future version.</i></p> <p><i>Common Core State Standards Connections:</i></p> <p>ELA/Literacy</p> <p>RI.3.5 Use text features and search tools (e.g., key words, sidebars, hyperlinks) to locate information relevant to a given topic efficiently. (3-PS2-d)</p> <p>RI.3.10 By the end of the year, read and comprehend informational texts, including history/social studies, science, and technical texts, at the high end of the grades 2–3 text. (3-PS2-b),(3-PS2-a),(3-PS2-c)</p> <p>W.3.7 Conduct short research projects that build knowledge about a topic. (3-PS2-b),(3-PS2-a),(3-PS2-c)</p> <p>SL.3.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. (3-PS2-b),(3-PS2-a),(3-PS2-c)</p> <p>Mathematics</p> <p>MP.1 Make sense of problems and persevere in solving them. (3-PS2-d)</p> <p>MP.3 Construct viable arguments and critique the reasoning of others. (3-PS2-a)</p> <p>MP.7 Look for and make use of structure. (3-PS2-b)</p> <p>3.MD.2 Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l). Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem. (3-PS2-b),(3-PS2-a)</p>		

Foundation Box

The practices, core disciplinary ideas, and crosscutting concepts from the *Framework for K-12 Science Education* that were used to form the performance expectations

Connections to Engineering, Technology and Applications of Science

These connections are drawn from the disciplinary core ideas for engineering, technology, and applications of science in the *Framework*.

Connections to Nature of Science

Connections are listed in either the practices or the crosscutting connections section of the foundation box.

Inside the NGSS Box

3-PS2 Motion and Stability: Forces and Interactions		
Students who demonstrate understanding can:		
<p>3-PS2-a. Carry out investigations of the motion of objects to predict the effect of forces on an object in terms of balanced forces that do not change motion and unbalanced forces that change motion. [Clarification Statement: An example is pushing on one side of a box can make it start sliding and pushing on a box from both sides, with equal forces, will not produce any motion at all.] [Assessment Boundary: Limit testing to one variable at a time: number, size, or direction of forces. The size and direction of forces should be qualitative. Gravity is only to be addressed as a force that pulls objects down.]</p>		
<p>3-PS2-b. Investigate the motion of objects to determine when a consistent pattern can be observed and used to predict future motions in the system. [Clarification Statement: An example of motion with a predictable pattern is a child swinging in a swing. In this example, the student could observe the swing moving at different relative rates depending on where it is in the arc of the swing.]</p>		
<p>3-PS2-c. Investigate the effect of electric and magnetic forces between objects not in contact with each other and use the observations to describe their relationships. [Clarification Statement: An example of an electric force could be the force on hair from an electrically charged balloon; an example of a magnetic force could be the force between two magnets. Cause and effect relationships include how the distance between objects affects strength of the force and how the orientation of magnets affects the direction of the magnetic force.] [Assessment Boundary: Limited to forces produced by objects that can be manipulated by students.]</p>		
<p>3-PS2-d. Apply scientific knowledge to design and refine solutions to a problem by using the properties of magnets and the forces between them.* [Clarification Statement: Example problems include constructing a latch to keep a door shut, or creating a device to keep two moving objects from touching each other. Students should understand that the results of investigations about non-contact forces inform design solutions.]</p>		
<p>Science and Engineering Practices</p> <p>Asking Questions and Defining Problems Asking questions and defining problems in grades 3–5 builds from grades K–2 experiences and progresses to specifying qualitative relationships.</p> <ul style="list-style-type: none"> Formulate questions that can be investigated and predict reasonable outcomes based on patterns such as cause and effect relationships. (3-PS2-b),(3-PS2-a),(3-PS2-c) <p>Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions.</p> <ul style="list-style-type: none"> Design and conduct investigations collaboratively, using fair tests in which variables are controlled and the number of trials considered. (3-PS2-a) Make observations and/or measurements, collect appropriate data, and identify patterns that provide evidence for an explanation of a phenomenon or test a design solution. (3-PS2-b),(3-PS2-a),(3-PS2-c) <p>Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on prior experiences in K–2 and progresses to use of evidence in constructing multiple explanations and designing multiple solutions.</p> <ul style="list-style-type: none"> Apply scientific knowledge to solve design problems. (3-PS2-d) <p>Connections to Nature of Science</p> <p>Scientific Investigations Use a Variety of Methods</p> <ul style="list-style-type: none"> Science investigations use a variety of tools and techniques. (3-PS2-b),(3-PS2-a),(3-PS2-c) There is not one scientific method. (3-PS2-b),(3-PS2-a),(3-PS2-c) 	<p>Disciplinary Core Ideas</p> <p>PS2.A: Forces and Motion</p> <ul style="list-style-type: none"> Each force acts on the particular object and has both strength and a direction. An object at rest typically has multiple forces acting on it, but they add to give zero net force on the object. Forces that do not sum to zero can cause changes in the object's speed or direction of motion. (Boundary: Qualitative and conceptual, but not quantitative addition of forces are used at this level.) (3-PS2-a) The patterns of an object's motion in various situations can be observed and measured; when that past motion exhibits a regular pattern, future motion can be predicted from it. (Boundary: Technical terms, such as magnitude, velocity, momentum, and vector quantity, are not introduced at this level, but the concept that some quantities need both size and direction to be described is developed.) (3-PS2-b) <p>PS2.B: Types of Interactions</p> <ul style="list-style-type: none"> Objects in contact exert forces on each other (friction, elastic pushes and pulls). (3-PS2-b) Electric, magnetic, and gravitational forces between a pair of objects do not require that the objects be in contact—for example, magnets push or pull at a distance. The sizes of the forces in each situation depend on the properties of the objects and their orientation relative to each other. (3-PS2-c),(3-PS2-d) <p>PS2.C: Stability and Instability in Physical Systems</p> <ul style="list-style-type: none"> A system can change as it moves in one direction (e.g., a ball rolling down a hill), shift back and forth (e.g., a swinging pendulum), or go through cyclical patterns (e.g., day and night). (3-PS2-b) Examining how the forces on and within the system change as it moves can help explain a system's patterns of change. (3-PS2-a) A system can appear to be unchanging when processes within the system are going on at opposite but equal rates. (3-PS2-a) 	<p>Crosscutting Concepts</p> <p>Cause and Effect</p> <ul style="list-style-type: none"> Cause and effect relationships are routinely identified, tested, and used to explain change. (3-PS2-a),(3-PS2-c) <p>Stability and Change</p> <ul style="list-style-type: none"> Change is measured in terms of differences over time and may occur at different rates. (3-PS2-b) <p>Connections to Engineering, Technology, and Applications of Science</p> <p>Interdependence of Science, Engineering and Technology</p> <ul style="list-style-type: none"> Tools and instruments (e.g., rulers, balances, thermometers, graduated cylinders, telescopes, microscopes) are used in scientific exploration to gather data and help answer questions about the natural world. Engineering design can develop and improve such technologies. (3-PS2-d) Scientific discoveries about the natural world can often lead to new and improved technologies, which are developed through the engineering design process. (3-PS2-d) <p>Connections to Nature of Science</p> <p>Scientific Knowledge Assumes an Order and Consistency in Natural Systems</p> <ul style="list-style-type: none"> Science assumes consistent patterns in natural systems. (3-PS2-b)
<p><i>Connections to other DCIs in this grade-level will be added in future version.</i></p> <p><i>Articulation of DCIs across grade-levels will be added in future version.</i></p> <p><i>Common Core State Standards Connections:</i></p> <p>ELA: Literacy</p> <p>RI.3.5 Use text features and search tools (e.g., keywords, sidebars, hyperlinks) to locate information relevant to a given topic efficiently. (3-PS2-d)</p> <p>RI.3.10 By the end of the year, read and comprehend informational texts, including history/social studies, science, and technical texts, at the high end of the grades 2–3 text. (3-PS2-b),(3-PS2-a),(3-PS2-c)</p> <p>W.3.7 Conduct short research projects that build knowledge about a topic. (3-PS2-b),(3-PS2-a),(3-PS2-c)</p> <p>SL.3.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. (3-PS2-b),(3-PS2-a),(3-PS2-c)</p> <p>Mathematics</p> <p>MP.1 Make sense of problems and persevere in solving them. (3-PS2-d)</p> <p>MP.3 Construct viable arguments and critique the reasoning of others. (3-PS2-a)</p> <p>MP.7 Look for and make use of structure. (3-PS2-b)</p> <p>3.MD.2 Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l). Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem. (3-PS2-b),(3-PS2-a)</p>		

Codes for Performance Expectations

Codes designate the relevant performance expectation for an item in the foundation box and connection box. In the connections to common core, italics indicate a potential connection rather than a required prerequisite connection.

Based on the
January 2013
Draft of NGSS

Inside the NGSS Box

What is Assessed

A collection of several performance expectations describing what students should be able to do to master this standard

Foundation Box

The practices, core disciplinary ideas, and crosscutting concepts from the *Framework for K-12 Science Education* that were used to form the performance expectations

Connection Box

Other standards in the *Next Generation Science Standards* or in the *Common Core State Standards* that are related to this standard

3-PS2 Motion and Stability: Forces and Interactions
Students who demonstrate understanding can:

3-PS2-a. Carry out investigations of the motion of objects to predict the effect of forces on an object in terms of balanced forces that do not change motion and unbalanced forces that change motion. (Clarification Statement: An example is pushing on one side of a box can make it start sliding and pushing on a box from both sides, with equal forces, will not produce any motion at all. [Assessment Boundary: Limit testing to one variable at a time: number, size, or direction of forces. The size and direction of forces should be qualitative. Gravity is only to be addressed as a force that pulls objects down.]

3-PS2-b. Investigate the motion of objects to determine when a consistent pattern can be observed and used to predict future motions in the system. (Clarification Statement: An example of motion with a predictable pattern is a child swinging in a swing. In this example, the student could observe the swing moving at different relative rates depending on where it is in the arc of the swing.)

3-PS2-c. Investigate the effect of electric and magnetic forces between objects not in contact with each other and use the observations to describe their relationships. (Clarification Statement: An example of an electric force could be the force on hair from an electrically charged balloon; an example of a magnetic force could be the force between two magnets. Cause and effect relationships include how the distance between objects affects strength of the force and how the orientation of magnets affects the direction of the magnetic force. [Assessment Boundary: Limited to forces produced by objects that can be manipulated by students.]

3-PS2-d. Apply scientific knowledge to design and refine solutions to a problem by using the properties of magnets and the forces between them. (Clarification Statement: Example problems include constructing a latch to keep a door shut, or creating a device to keep two moving objects from touching each other. Students should understand that the results of investigations about non-contact forces inform design solutions.)

Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
Asking Questions and Defining Problems Asking questions and defining problems in grades 3–5 builds from grades K–2 experiences and progresses to specifying qualitative relationships. <ul style="list-style-type: none"> Formulate questions that can be investigated and predict reasonable outcomes based on patterns such as cause and effect relationships. (3-PS2-b), (3-PS2-a), (3-PS2-c) Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in 3–5 builds on K–2 experiences and progresses to include investigations that control variables and provide evidence to support explanations or design solutions. <ul style="list-style-type: none"> Design and conduct investigations collaboratively, using fair tests in which variables are controlled and the number of trials considered. (3-PS2-a) Make observations and/or measurements, collect appropriate data, and identify patterns that provide evidence for an explanation of a phenomenon or test a design solution. (3-PS2-b), (3-PS2-a), (3-PS2-c) Constructing Explanations and Designing Solutions Constructing explanations and designing solutions in 3–5 builds on prior experiences in K–2 and progresses to use of evidence in constructing multiple explanations and designing multiple solutions. <ul style="list-style-type: none"> Apply scientific knowledge to solve design problems. (3-PS2-d) 	PS2.A: Forces and Motion <ul style="list-style-type: none"> Each force acts on the particular object and has both strength and a direction. An object at rest typically has multiple forces acting on it, but they add to give zero net force on the object. Forces that do not sum to zero can cause changes in the object's speed or direction of motion. (Boundary: Qualitative and conceptual, but not quantitative addition of forces are used at this level.) (3-PS2-a) The way an object's motion in various situations can be observed and measured; when that past motion exhibits a regular pattern, future motion can be predicted from it. (Boundary: Technical terms, such as magnitude, velocity, momentum, and vector, quantity, are not introduced at this level, but the concept that some quantities need both size and direction to be described is developed.) (3-PS2-b) PS2.B: Types of Interactions <ul style="list-style-type: none"> Objects in contact exert forces on each other (friction, elastic pushes and pulls). (3-PS2-b) Electric, magnetic, and gravitational forces between a pair of objects do not require that the objects be in contact—for example, magnets push or pull at a distance. The sizes of the forces in each situation depend on the properties of the objects and their distances apart and, for forces between two magnets, on their orientation relative to each other. (3-PS2-c), (3-PS2-d) PS2.C: Stability and Instability in Physical Systems <ul style="list-style-type: none"> A system can change as it moves in one direction (e.g., a ball rolling down a hill), shift back and forth (e.g., a swinging pendulum), or go through cyclical patterns (e.g., day and night). (3-PS2-b) Examining how the forces on and within the system change as it moves can help explain a system's patterns of change. (3-PS2-a) A system can appear to be unchanging when processes within the system are going on at opposite but equal rates. (3-PS2-a) 	Cause and Effect <ul style="list-style-type: none"> Cause and effect relationships are routinely identified, tested, and used to explain change. (3-PS2-a), (3-PS2-c) Stability and Change <ul style="list-style-type: none"> Change is measured in terms of differences over time that occur at different rates. (3-PS2-b) Connections to Engineering, Technology and Applications of Science <ul style="list-style-type: none"> Interdependence of Science, Engineering and Technology Tools and instruments (e.g., rulers, balances, thermometers, graduated cylinders, telescopes, microscopes) are used in scientific exploration to gather data and help answer questions about the natural world. Engineering design can develop and improve such technologies. (3-PS2-d) Scientific discoveries about the natural world can often lead to new and improved technologies, which are developed through the engineering design process. (3-PS2-d)
Connections to Nature of Science Scientific Investigations Use a Variety of Methods <ul style="list-style-type: none"> Science investigations use a variety of tools and techniques. (3-PS2-b), (3-PS2-a), (3-PS2-c) There is not one scientific method. (3-PS2-b), (3-PS2-a) 	Connections to Nature of Science Scientific Knowledge Assumes an Order and Consistency in Natural Systems <ul style="list-style-type: none"> Science assumes consistent patterns in natural systems. (3-PS2-b) 	Connections to Nature of Science Scientific Knowledge Assumes an Order and Consistency in Natural Systems <ul style="list-style-type: none"> Science assumes consistent patterns in natural systems. (3-PS2-b)

Connections to other DCIs in this grade-level will be added in future version.
Articulation of DCIs across grade-levels will be added in future version.
Common Core State Standards Connections:
ELA/Literacy
RI.3.5 Use text features and search tools (e.g., key words, sidebars, hyperlinks) to locate information relevant to a given topic efficiently. (3-PS2-d)
RI.3.10 By the end of the year, read and comprehend informational texts, including history/social studies, science, and technical texts, at the high end of the grades 2–3 text band. (3-PS2-b), (3-PS2-a), (3-PS2-c)
W.3.7 Conduct short research projects that build knowledge about a topic. (3-PS2-b), (3-PS2-a), (3-PS2-c)
SL.3.1 Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 3 topics and texts, building on others' ideas and expressing their own clearly. (3-PS2-b), (3-PS2-a), (3-PS2-c)
Mathematics—
MP.1 Make sense of problems and persevere in solving them. (3-PS2-d)
MP.3 Construct viable arguments and critique the reasoning of others. (3-PS2-a)
MP.7 Look for and make use of structure. (3-PS2-b)
3.MD.2 Measure and estimate liquid volumes and masses of objects using standard units of grams (g), kilograms (kg), and liters (l). Add, subtract, multiply, or divide to solve one-step word problems involving masses or volumes that are given in the same units, e.g., by using drawings (such as a beaker with a measurement scale) to represent the problem. (3-PS2-b), (3-PS2-a)

Title and Code

The titles of standard pages are not necessarily unique and may be reused at several different grade levels. The code, however, is a unique identifier for each set based on the grade level, content area, and topic it addresses.

Performance Expectations

A statement that combines practices, core ideas, and crosscutting concepts together to describe how students can show what they have learned.

Clarification Statement

A statement that supplies examples or additional clarification to the performance expectation.

Assessment Boundary

A statement that provides guidance about the scope of the performance expectation at a particular grade level.

Engineering Connection (*)

An asterisk indicates an engineering connection in the practice, core idea or crosscutting concept that supports the performance expectation.

Scientific & Engineering Practices

Activities that scientists and engineers engage in to either understand the world or solve a problem

Disciplinary Core Ideas

Concepts in science and engineering that have broad importance within and across disciplines as well as relevance in people's lives.

Crosscutting Concepts

Ideas, such as *Patterns* and *Cause and Effect*, which are not specific to any one discipline but cut across them all.

Connections to Engineering, Technology and Applications of Science

These connections are drawn from the disciplinary core ideas for engineering, technology, and applications of science in the *Framework*.

Connections to Nature of Science

Connections are listed in either the practices or the crosscutting connections section of the foundation box.

Codes for Performance Expectations

Codes designate the relevant performance expectation for an item in the foundation box and connection box. In the connections to common core, italics indicate a potential connection rather than a required prerequisite connection.

Closer Look at NGSS

Closer Look at a NGSS (Grade 2)

2.PS1 Matter and Its Interactions		
Students who demonstrate understanding can:		
<p>2-PS1-1. Plan and conduct an investigation to describe and classify different kinds of materials by their observable properties. [Clarification Statement: Observations could include color, texture, hardness, and flexibility. Patterns could include the similar properties that different materials share.]</p>		
The performance expectations above were developed using the following elements from the NRC document <i>A Framework for K-12 Science Education</i> :		
Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
<p>Planning and Carrying Out Investigations Planning and carrying out investigations to answer questions or test solutions to problems in K–2 builds on prior experiences and progresses to simple investigations, based on fair tests, which provide data to support explanations or design solutions.</p> <ul style="list-style-type: none"> Plan and conduct an investigation collaboratively to produce data to serve as the basis for evidence to answer a question. (2-PS1-1) 	<p>PS1.A: Structure and Properties of Matter</p> <ul style="list-style-type: none"> Different kinds of matter exist and many of them can be either solid or liquid, depending on temperature. Matter can be described and classified by its observable properties. (2-PS1-1) 	<p>Patterns</p> <ul style="list-style-type: none"> Patterns in the natural and human designed world can be observed. (2-PS1-1)
Connections to other DCIs in second grade: N/A		
Articulation of DCIs across grade-levels: 5.PS1.A		
Connections to Common Core State Standards in ELA/Literacy:		
W.2.7	Participate in shared research and writing projects (e.g., read a number of books on a single topic to produce a report; record science observations). (2-PS1-1)	
W.2.8	Recall information from experiences or gather information from provided sources to answer a question. (2-PS1-1)	
Connections to Common Core State Standards in Mathematics:		
MP.4	Model with mathematics. (2-PS1-1)	
2.MD.D.10	Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph. (2-PS1-1)	

Closer Look at a NGSS (Grade 2)

2.PS1 Matter and Its Interactions		
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<p>Connections to other DCIs in second grade: N/A</p> <p>Articulation of DCIs across grade-levels: 5.PS1.A</p>		
<p>Connections to Common Core State Standards in ELA/Literacy:</p> <p>W.2.7 Participate in shared research and writing projects (e.g., read a number of books on a single topic to produce a report; record science observations). (2-PS1-1)</p> <p>W.2.8 Recall information from experiences or gather information from provided sources to answer a question. (2-PS1-1)</p> <p>Connections to Common Core State Standards in Mathematics:</p> <p>MP.4 Model with mathematics. (2-PS1-1)</p> <p>2.MD.D.10 Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph. (2-PS1-1)</p>		

Note: Performance expectations combine practices, core ideas, and crosscutting concepts into a single statement of *what is to be assessed*. They are not instructional strategies or objectives for a lesson.

Closer Look at a NGSS (Grade 2)

2.PS1 Matter and Its Interactions		
Students who demonstrate understanding can:		
<p>2-PS1-1. Plan and conduct an investigation to describe and classify different kinds of materials by their observable properties. [Clarification Statement: Observations could include color, texture, hardness, and flexibility. Patterns could include the similar properties that different materials share.]</p>		
The performance expectations above were developed using the following elements from the NRC document <i>A Framework for K-12 Science Education</i> :		
Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
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An Analogy

An Analogy between NGSS and a Cake



Baking a Cake
(Performance Expectation)



Baking Tools & Techniques
(Practices)



Cake
(Core Ideas)



Frosting
(Crosscutting Concepts)

An Analogy between NGSS and Cooking



Preparing a Meal
(Performance Expectation)



Kitchen Tools & Techniques
(Practices)



Basic Ingredients
(Core Ideas)



Herbs, Spices, & Seasonings
(Crosscutting Concepts)

An Analogy between NGSS and Cooking

Life Science (Vegetables)



Physical Science (Meats)



Earth & Space Science (Grains)



Engineering & Technology (Dairy)



Writing a Performance Expectation

Writing a Performance Expectation

Directions:

1. Select a core idea from the *Sample Disciplinary Core Ideas* handout
2. Review the *Three Dimensions of NGSS* handout and select a practice and a crosscutting concept that go well with the disciplinary core idea
3. Write an example of a performance expectation

When finished, discuss the following questions:

- How did you go about selecting a practice and crosscutting concept?
- What challenges did you encounter?
- What are the advantages of incorporating all of the dimensions into a performance expectation?

Sample Disciplinary Core Ideas

	Life Science	Earth and Space Science	Physics	Chemistry	Engineering Design
K-2	<p>LS1.C: Organization for Matter and Energy Flow in Organisms All animals need food in order to live and grow. They obtain their food from plants or from other animals. Plants need water and light to live and grow.</p>	<p>ESS1.B: Earth and the Solar System Seasonal patterns of sunrise and sunset can be observed, described, and predicted.</p>	<p>PS2.A: Forces and Motion Pushes and pulls can have different strengths and directions.</p>	<p>PS1.A: Structure and Properties of Matter Different kinds of matter exist and many of them can be either solid or liquid, depending on temperature. Matter can be described and classified by its observable properties.</p>	<p>ETS1.A: Defining and Delimiting Engineering Problems Before beginning to design a solution, it is important to clearly understand the problem.</p>
3-5	<p>LS1.A: Structure and Function Plants and animals have both internal and external structures that serve various functions in growth, survival, behavior, and reproduction.</p>	<p>ESS2.A: Earth Materials and Systems Rainfall helps to shape the land and affects the types of living things found in a region. Water, ice, wind, living organisms, and gravity break rocks, soils, and sediments into smaller particles and move them around.</p>	<p>PS2.B: Types of Interactions Objects in contact exert forces on each other.</p>	<p>PS1.B: Chemical Reactions When two or more different substances are mixed, a new substance with different properties may be formed.</p>	<p>ETS1.C: Optimizing the Design Solution Different solutions need to be tested in order to determine which of them best solves the problem, given the criteria and the constraints.</p>
6-8	<p>LS2.A: Interdependent Relationships in Ecosystems In any ecosystem, organisms and populations with similar requirements for food, water, oxygen, or other resources may compete with each other for limited resources, access to which consequently constrains their growth and reproduction.</p>	<p>ESS1.A: The Universe and Its Stars Patterns of the apparent motion of the sun, the moon, and stars in the sky can be observed, described, predicted, and explained with models.</p>	<p>PS3.A: Definitions of Energy Motion energy is properly called kinetic energy; it is proportional to the mass of the moving object and grows with the square of its speed.</p>	<p>PS1.B: Chemical Reactions Substances react chemically in characteristic ways. In a chemical process, the atoms that make up the original substances are regrouped into different molecules, and these new substances have different properties from those of the reactants.</p>	<p>ETS1.B: Developing Possible Solutions A solution needs to be tested, and then modified on the basis of the test results, in order to improve it.</p>
9-12	<p>LS4.B: Natural Selection The traits that positively affect survival are more likely to be reproduced, and thus are more common in the population.</p>	<p>ESS3.A: Natural Resources All forms of energy production and other resource extraction have associated economic, social, environmental, and geopolitical costs and risks as well as benefits. New technologies and social regulations can change the balance of these factors.</p>	<p>PS4.A: Wave Properties The wavelength and frequency of a wave are related to one another by the speed of travel of the wave, which depends on the type of wave and the medium through which it is passing.</p>	<p>PS1.A: Structure and Properties of Matter The periodic table orders elements horizontally by the number of protons in the atom's nucleus and places those with similar chemical properties in columns. The repeating patterns of this table reflect patterns of outer electron states.</p>	<p>ETS1.C: Optimizing the Design Solution Criteria may need to be broken down into simpler ones that can be approached systematically, and decisions about the priority of certain criteria over others (trade-offs) may be needed.</p>

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Handout about the Three Dimensions

Three Dimensions of the Framework for K-12 Science Education Being Used to Develop the Next Generation Science Standards (NGSS)

Scientific and Engineering Practices

Asking Questions and Defining Problems

A practice of science is to ask and refine questions that lead to descriptions and explanations of how the natural and designed world works and which can be empirically tested.

Engineering questions clarify problems to determine criteria for successful solutions and identify constraints to solve problems about the designed world.

Both scientists and engineers also ask questions to clarify the ideas of others.

Planning and Carrying Out Investigations

Scientists and engineers plan and carry out investigations in the field or laboratory, working collaboratively as well as individually. Their investigations are systematic and require clarifying what counts as data and identifying variables or parameters.

Engineering investigations identify the effectiveness, efficiency, and durability of designs under different conditions.

Analyzing and Interpreting Data

Scientific investigations produce data that must be analyzed in order to derive meaning. Because data patterns and trends are not always obvious, scientists use a range of tools—including tabulation, graphical interpretation, visualization, and statistical analysis—to identify the significant features and patterns in the data. Scientists identify sources of error in the investigations and calculate the degree of certainty in the results. Modern technology makes the collection of large data sets much easier, providing secondary sources for analysis.

Engineering investigations include analysis of data collected in the tests of designs. This allows comparison of different solutions and determines how well each meets specific design criteria—that is, which design best solves the problem within given constraints. Like scientists, engineers require a range of tools to identify patterns within data and interpret the results. Advances in science make analysis of proposed solutions more efficient and effective.

Developing and Using Models

A practice of both science and engineering is to use and construct models as helpful tools for representing ideas and explanations. These tools include diagrams, drawings, physical replicas, mathematical representations, analogies, and computer simulations.

Modeling tools are used to develop questions, predictions and explanations; analyze and identify flaws in systems; and communicate ideas. Models are used to build and revise scientific explanations and proposed engineered systems. Measurements and observations are used to revise models and designs.

Constructing Explanations and Designing Solutions

The products of science are explanations and the products of engineering are solutions.

The goal of science is the construction of theories that provide explanatory accounts of the world. A theory becomes accepted when it has multiple lines of empirical evidence and greater explanatory power of phenomena than previous theories. The goal of engineering design is to find a systematic solution to problems that is based on scientific knowledge and models of the material world. Each proposed solution results from a process of balancing competing criteria of desired functions, technical feasibility, cost, safety, aesthetics, and compliance with legal requirements. The optimal choice depends on how well the proposed solutions meet criteria and constraints.

Engaging in Argument from Evidence

Argumentation is the process by which explanations and solutions are reached. In science and engineering, reasoning and argument based on evidence are essential to identifying the best explanation for a natural phenomenon or the best solution to a design problem. Scientists and engineers use argumentation to listen to, compare, and evaluate competing ideas and methods based on merits.

Scientists and engineers engage in argumentation when investigating a phenomenon, testing a design solution, resolving questions about measurements, building data models, and using evidence to identify strengths and weaknesses of designs.

Using Mathematics and Computational Thinking

In both science and engineering, mathematics and computation are fundamental tools for representing physical variables and their relationships. They are used for a range of tasks such as constructing simulations, statistically analyzing data, and recognizing, expressing, and applying quantitative relationships.

Mathematical and computational approaches enable scientists and engineers to predict the behavior of systems and test the validity of such predictions. Statistical methods are frequently used to identify significant patterns and establish correlational relationships.

Obtaining, Evaluating, and Communicating Information

Scientists and engineers must be able to communicate clearly and persuasively the ideas and methods they generate. Critiquing and communicating ideas individually and in groups is a critical professional activity.

Communicating information and ideas can be done in multiple ways: using tables, diagrams, graphs, models, and equations as well as orally, in writing, and through extended discussions. Scientists and engineers employ multiple sources to acquire information that is used to evaluate the merit and validity of claims, methods, and designs.

Developed by NSTA based on content from the Framework for K-12 Science Education and supporting documents for the May 2012 Public Draft of the NGSS

Disciplinary Core Ideas in Life Science	Disciplinary Core Ideas in Earth and Space Science	Disciplinary Core Ideas in Engineering, Technology, and the Application of Science
<p>Biological Systems and Processes</p> <p>Structure and Function of Organisms</p> <p>Evolution and Development of Organisms</p> <p>Interaction of Matter and Energy in Organisms and Systems</p> <p>Information Processing</p>	<p>ESS1: Earth's Place in the Universe</p> <p>ESS1.A: The Universe and Its Stars</p> <p>ESS1.B: Earth and the Solar System</p> <p>ESS1.C: The History of Planet Earth</p> <p>ESS2: Earth's Systems</p> <p>ESS2.A: Earth Materials and Systems</p> <p>ESS2.B: Plate Tectonics and Large-Scale Systems Interactions</p> <p>ESS2.C: The Roles of Water in Earth's Surface Processes</p> <p>ESS2.D: Weather and Climate</p> <p>ESS2.E: Biogeology</p> <p>ESS3: Earth and Human Activity</p> <p>ESS3.A: Natural Resources</p> <p>ESS3.B: Natural Hazards</p> <p>ESS3.C: Human Impacts on Earth Systems</p> <p>ESS3.D: Global Climate Change</p>	<p>ETS1: Engineering Design</p> <p>ETS1.A: Defining and Delimiting an Engineering Problem</p> <p>ETS1.B: Developing Possible Solutions</p> <p>ETS1.C: Optimizing the Design Solution</p> <p>ETS2: Skills Among Engineering, Technology, Science, and Society</p> <p>ETS2.A: Interdependence of Science, Engineering, and Technology</p> <p>ETS2.B: Influence of Engineering, Technology, and Science on Society and the Natural World</p>
<p>Interactions, Energy, and Systems</p> <p>Interactions and Group Behavior</p> <p>Energy and Matter</p> <p>Energy Transfer in Systems</p> <p>System Dynamics, Functioning, and Design</p>		
<p>Inheritance and Variation of Traits</p> <p>Evolution of Traits</p> <p>Evolution of Life</p>		
<p>Evolution, Unity and Diversity of Life</p> <p>Evolution of Common Ancestry and Speciation</p>		

Instrumentation	Diversity LSA.B: Natural Selection LSA.C: Adaptation LSA.D: Biodiversity and Humans
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Crosscutting Concepts

<p>Patterns</p> <p>Observed patterns of forms and events guide organization and classification, and they prompt questions about relationships and the factors that influence them.</p>	<p>Scale, Proportion, and Quantity</p> <p>In considering phenomena, it is critical to recognize what is relevant at different measures of size, time, and energy and to recognize how changes in scale, proportion, or quantity affect a system's structure or performance.</p>	<p>Energy and Matter: Flow, Cycles, and Conservation</p> <p>Tracking flows of energy and matter into, out of, and within systems helps one understand the system's possibilities and limitations.</p>
<p>Cause and Effect: Mechanism and Explanation</p> <p>Events have causes, sometimes simple, sometimes multifaceted. A major activity of science is investigating and explaining causal relationships and the mechanisms by which they are mediated. Such mechanisms can then be tested across given contexts and used to predict and explain events in new contexts.</p>	<p>Systems and System Models</p> <p>Defining the system under study—specifying its boundaries and making explicit a model of that system—provides tools for understanding and testing ideas that are applicable throughout science and engineering.</p>	<p>Structure and Function</p> <p>The way in which an object or living thing is shaped and its substructure determine many of its properties and functions.</p>
		<p>Stability and Change</p> <p>For natural and built systems alike, conditions of stability and determinants of rates of change or evolution of a system are critical elements of study.</p>

Exploring at the Practices

Exploring the Practices

Review the following information about one practice:

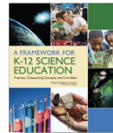
- A. Section from Chapter 3 of the *Framework*
- B. Matrix for the practices from Appendix F of the NGSS
- C. Example performance expectations that use the practice

Use these discussion questions:

1. What are the key elements of this practice?
2. How will engaging in this practice support the learning of a disciplinary core idea?
3. To what extent do you currently provide opportunities for students to engage in this practice during instruction?

Prepare a poster and be prepared to make a 2 minute presentation about your practice to the whole group

Practice 1 Asking Questions and Defining Problems



Questions are the engine that drive science and engineering.

Science asks

- What exists and what happens?
- Why does it happen?
- How does one know?

Engineering asks

- What can be done to address a particular human need or want?
- How can the need be better specified?
- What tools and technologies are available, or could be developed, for addressing this need?

Both science and engineering ask

- How does one communicate about phenomena, evidence, explanations, and design solutions?

Asking questions is essential to developing scientific habits of mind. Even for individual scientists or engineers, the ability to ask well defined questions is an important component helping to make them critical consumers of scientific knowledge.

Scientific questions arise in a variety of ways. They can be driven by curiosity about the sky blue?). They can be inspired by a model's or theory's predictions or by attempting a model or theory (e.g., How does the particle model of matter explain the incompressibility can result from the need to provide better solutions to a problem. For example, the quest impossible to siphon water above a height of 32 feet led Evangelista Torricelli (17th-century barometer) to his discoveries about the atmosphere and the identification of a vacuum.

Questions are also important in engineering. Engineers must be able to ask probing questions an engineering problem. For example, they may ask: What is the need or desire that underlies an engineering problem? What are the criteria (specifications) for a successful solution? What are the constraints when generating possible solutions: Will this solution meet the design criteria? Can two combined to produce a better solution? What are the possible trade-offs? And more questions testing solutions: Which ideas should be tested? What evidence is needed to show which the given constraints?

The experience of learning science and engineering should therefore develop students' ability to indeed, encourage them to ask—well-formulated questions that can be investigated and need to recognize the distinction between questions that can be answered empirically and answerable only in other domains of knowledge or human experience.

GOALS

By grade 12, students should be able to

- Ask questions about the natural and human-built worlds—for example: Why do bees do? Why did that structure collapse? How is electric power generated?
- Distinguish a scientific question (e.g., Why do helium balloons rise?) from a non-scientific question (Which of these colored balloons is the prettiest?).
- Formulate and refine questions that can be answered empirically in a science or engineering design to design an inquiry or construct a pragmatic solution.
- Ask probing questions that seek to identify the premises of an argument, request a hypothesis, refine a research question or engineering problem, or challenge the interpretation: example: How do you know? What evidence supports that argument?
- Note features, patterns, or contradictions in observations and ask questions about them.
- For engineering, ask questions about the need or desire to be met in order to design a solution.

NGSS Science and Engineering Practices* (March 2013 Draft)

Science and Engineering Practices	K–2 Condensed Practices	3–5 Condensed Practices	6–8 Condensed Practices	9–12 Condensed Practices
Asking Questions and Defining Problems	Asking questions and defining problems in K–2 builds on prior experiences and progresses to simple descriptive questions that can be tested.	Asking questions and defining problems in 3–5 builds on K–2 experiences and progresses to specifying qualitative relationships.	Asking questions and defining problems in 6–8 builds on K–5 experiences and progresses to specifying relationships between variables, clarify arguments and models.	Asking questions and defining problems in 9–12 builds on K–8 experiences and progresses to formulating, refining, and evaluating empirically testable questions and design problems using models and simulations.
A practice of science is to ask and refine questions that lead to descriptions and explanations of how the natural and designed world(s) works and which can be empirically tested.	• Ask questions based on observations to find more information about the natural and/or designed world(s).	• Ask questions about what would happen if a variable is changed.	• Ask questions <ul style="list-style-type: none"> ◦ that arise from careful observation of phenomena, models, or unexpected results, to clarify and/or seek additional information. ◦ to identify and/or clarify evidence and/or the premise(s) of an argument. ◦ to determine relationships between independent and dependent variables and relationships in models. ◦ to clarify and/or refine a model, an explanation, or an engineering problem. 	• Ask questions <ul style="list-style-type: none"> ◦ that arise from careful observation of phenomena, or unexpected results, to clarify and/or seek additional information. ◦ that arise from examining models or a theory, to clarify and/or seek additional information and relationships. ◦ to determine relationships, including quantitative relationships, between independent and dependent variables. ◦ to clarify and refine a model, an explanation, or an engineering problem.
Engineering questions clarify problems to determine criteria for successful solutions and identify constraints to solve problems about the designed world.	• Ask and/or identify questions that can be answered by an investigation.	• Identify scientific (testable) and non-scientific (non-testable) questions.	• Ask questions that require sufficient and appropriate empirical evidence to answer.	• Evaluate a question to determine if it is testable and relevant.
Both scientists and engineers also ask questions to clarify ideas.	• Ask questions that can be investigated and predict reasonable outcomes based on patterns such as cause and effect relationships.	• Ask questions that can be investigated within the scope of the classroom, outdoor environment, and museums and other public facilities with available resources and, when appropriate, frame a hypothesis based on observations and scientific principles.	• Ask questions that challenge the premise(s) of an argument or the interpretation of a data set.	• Ask and/or evaluate questions that challenge the premise(s) of an argument, the interpretation of a data set, or the suitability of

Exploring the Crosscutting Concepts

Exploring the Crosscutting Concepts

Review the following about one Crosscutting Concept:

- A. Section from Chapter 4 of the *Framework*
- B. Matrix for the practices from Appendix G of the NGSS
- C. Example performance expectations that use this crosscutting concept

Use these discussion questions:

1. What are the key elements of this crosscutting concept?
2. What are some science concepts and contexts that would provide good opportunities for students to explore this crosscutting concept?
3. In what ways could you change your current methods of instruction to include more opportunities for students to improve their understanding of this crosscutting concept?

Prepare a poster and be prepared to make a 2 minute presentation about your practice to the whole group

Handouts

Crosscutting Concept 1: Patterns



Patterns exist everywhere—in regularly occurring shapes or structures and in repeating events and relationships. For example, patterns are discernible in the symmetry of flowers and snowflakes, the cycling of the seasons, and the repeated base pairs of DNA. Noticing patterns is often a first step to organizing and asking scientific questions about why and how the patterns occur.

One major use of pattern recognition is in classification, which depends on careful observation of similarities and differences; objects can be classified into groups on the basis of similarities of visible or microscopic features or on the basis of similarities of function. Such classification is useful in codifying relationships and organizing a multitude of objects or processes into a limited number of groups. Patterns of similarity and difference and the resulting classifications may change, depending on the scale at which a phenomenon is being observed.

For example, isotopes of a given element are different—they contain different neutrons—but from the perspective of chemistry they can be classified as equal because they have identical patterns of chemical interaction. Once patterns and variations are noted, they lead to questions; scientists seek explanations for observed patterns of similarity and diversity within them. Engineers often look for and analyze patterns. For example, they may diagnose patterns of failure of a designed system under test to improve the design, or they may analyze patterns of daily and seasonal use of a system that can meet the fluctuating needs.

The ways in which data are represented can facilitate pattern recognition and development of a mathematical representation, which can then be used as a tool for underlying explanation for what causes the pattern to occur. For example, big changes in population abundance of several different species in an ecosystem can be correlated between increases and decreases for different species by plotting the same graph and can eventually find a mathematical expression of the interdependent foodweb relationships that cause these patterns.

Progression

Human beings are good at recognizing patterns; indeed, young children begin to recognize patterns in their own lives well before coming to school. They observe, for example, that the moon follows different patterns of appearance in the sky. Once they are old enough, it is important for them to develop ways to recognize, classify, and record patterns that they observe. For example, elementary students can describe and predict the changes in the seasons of the year; they can observe and record patterns in the similarities and differences between parents and their offspring. Similarly, they can investigate the characteristics of different animal types (e.g., mammals, fish, insects), of plants (e.g., trees, grasses), or of materials (e.g., wood, rock, metal, plastic).

These classifications will become more detailed and closer to scientific classification in the upper elementary grades, when students should also begin to analyze patterns of change—for example, the growth rates of plants under different conditions. By middle school, students can begin to relate patterns to the nature of microscopic and atomic-level phenomena; for example, they may note that chemical molecules contain particular ratios of atoms. In high school, students should recognize that different patterns may be observed at different scales at which a system is studied. Thus classifications used at one scale may be revised when information from smaller or larger scales is introduced (e.g., classifications on DNA comparisons versus those based on visible characteristics).

from *The Framework for K-12 Science Education*, National Research Council of the National Academies

Matrix of Crosscutting Concepts in NGSS

	K-2	3-5	6-8	9-12
Patterns: Observed patterns in nature guide organization and classification and prompt questions about relationships and causes underlying them.	<ul style="list-style-type: none"> Patterns in the natural and human designed world can be observed, used to describe phenomena, and used as evidence. 	<ul style="list-style-type: none"> Similarities and differences in patterns can be used to sort, classify, communicate and analyze simple rates of change for natural phenomena and designed products. Patterns of change can be used to make predictions. Patterns can be used as evidence to support an explanation. 	<ul style="list-style-type: none"> Macroscopic patterns are related to the nature of microscopic and atomic-level structure. Patterns in rates of change and other numerical relationships can provide information about natural and human designed systems. Patterns can be used to identify cause and effect relationships. Graphs, charts, and images can be used to identify patterns in data. 	<ul style="list-style-type: none"> Different patterns may be observed at each of the scales at which a system is studied and can provide evidence for causality in explanations of phenomena. Classifications or explanations used at one scale may fail or need revision when information from smaller or larger scales is introduced; thus requiring improved investigations and experiments. Patterns of performance of designed systems can be analyzed and interpreted to reengineer and improve the system. Mathematical representations are needed to identify some patterns. Empirical evidence is needed to identify patterns.
Cause and Effect: Mechanism and Prediction: Events have causes, sometimes simple, sometimes multifaceted. Deciphering causal relationships, and the mechanisms by which they are mediated, is a major activity of science and engineering.	<ul style="list-style-type: none"> Events have causes that generate observable patterns. Simple tests can be designed to gather evidence to support or refute student ideas about causes. 	<ul style="list-style-type: none"> Cause and effect relationships are routinely identified, tested, and used to explain change. Events that occur together with regularity might or might not be a cause and effect relationship. 	<ul style="list-style-type: none"> Relationships can be classified as causal or correlational, and correlation does not necessarily imply causation. Cause and effect relationships may be used to predict phenomena in natural or designed systems. Phenomena may have more than one cause, and some cause and effect relationships in systems can only be described using probability. 	<ul style="list-style-type: none"> Empirical evidence is required to differentiate between cause and correlation and make claims about specific causes and effects. Cause and effect relationships can be suggested and predicted for complex natural and human designed systems by examining what is known about smaller scale mechanisms within the system. Systems can be designed to cause a desired effect. Changes in systems may have various causes that may not have equal effects.
Scale, Proportion, and Quantity: In considering phenomena, it is critical to recognize what is relevant at different size, time, and energy scales, and to recognize proportional relationships between different quantities as scales change.	<ul style="list-style-type: none"> Relative scales allow objects and events to be compared and described (e.g., bigger and smaller, hotter and colder, faster and slower). Standard units are used to measure length. 	<ul style="list-style-type: none"> Natural objects and/or observable phenomena exist from the very small to the immensely large or from very short to very long time periods. Standard units are used to measure and describe physical quantities such as weight, time, temperature, and volume. 	<ul style="list-style-type: none"> Time, space, and energy phenomena can be observed at various scales using models to study systems that are too large or too small. The observed function of natural and designed systems may change with scale. Proportional relationships (e.g., speed as the ratio of distance traveled to time taken) among different types of quantities provide information about the magnitude of properties and processes. Scientific relationships can be represented through the use of algebraic expressions and equations. Phenomena that can be observed at one scale may not be observable at another scale. 	<ul style="list-style-type: none"> The significance of a phenomenon is dependent on the scale, proportion, and quantity at which it occurs. Some systems can only be studied indirectly as they are too small, too large, too fast, or too slow to observe directly. Patterns observable at one scale may not be observable or exist at other scales. Using the concept of orders of magnitude allows one to understand how a model at one scale relates to a model at another scale. Algebraic thinking is used to examine scientific data and predict the effect of a change in one variable on another (e.g., linear growth vs. exponential growth).

Developed by NSTA using information from Appendix G of the *Next Generation Science Standards* ©2011, 2012, 2013 Achieve, Inc.

Adapted from: National Research Council (2011). *A Framework for K-12 Science Education: Practices, Crosscutting Concepts, and Core Ideas*. Committee on a Conceptual Framework for New K-12 Science Education Standards. Board on Science Education, Division of Behavioral and Social Sciences and Education. Washington, DC: The National Academies Press. Chapter 4: Crosscutting Concepts.

Connections to Common Core and STEM

Choose a topic and join a group focusing on that Topic:

1. Mathematics
2. English Language Arts (ELA)
3. Engineering

Review the Sample Standards Page for your Topic


Use these discussion questions:

1. What connections are there between science and your topic (Math, ELA, or Engineering)?
2. How do the standards show connections between science and your topic?
3. How could you make those connections explicit to students during instruction?

**Practices in Science,
Mathematics, and
English Language Arts (ELA)**

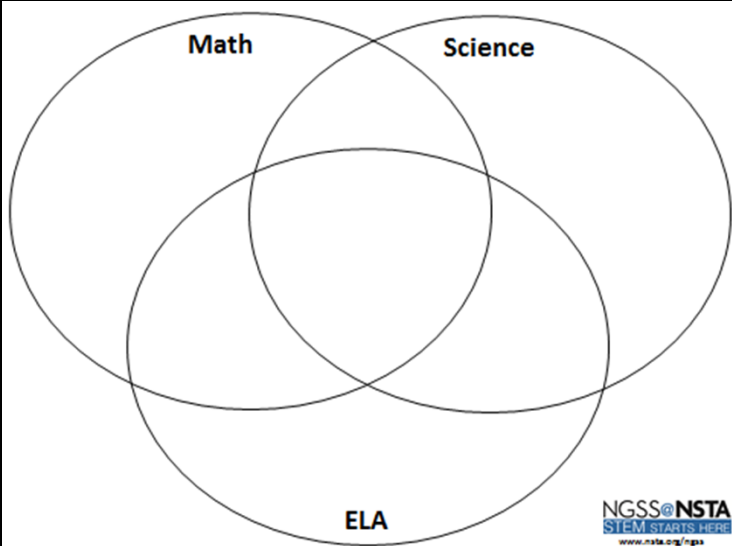
Venn Diagram Activity


- Have participants review the list of practices in Science, Mathematics, and English Language Arts
- Give them a blank Venn diagram and ask them to fill it out.
- If you wish, you can have them compare it to the one prepared by the English Language Learners group at Stanford University. Note that there is no one right answer. The goal is to stimulate discussion.

Practices in Math, Science, and ELA* 

Math	Science	English Language Arts
M1. Make sense of problems and persevere in solving them.	S1. Asking questions (for science) and defining problems (for application).	EL. They demonstrate independence.
M2. Reason abstractly and quantitatively.	S2. Develop and use models.	
M3. Construct viable arguments and critique the reasoning of others.	S3. Plan and carry out investigations.	
M4. Model with mathematics.	S4. Analyze data and use statistical reasoning.	
M5. Use appropriate tools strategically.	S5. Use mathematical and computational thinking.	
M6. Attend to precision.	S6. Construct arguments and use appropriate scientific and technical practices.	
M7. Look for and make use of structure.	S7. Engage in argument from evidence.	
M8. Look for and express regularity in repeated reasoning.	S8. Obtain, evaluate, and communicate information.	

* The Common Core English Language Arts "practices" used in Core

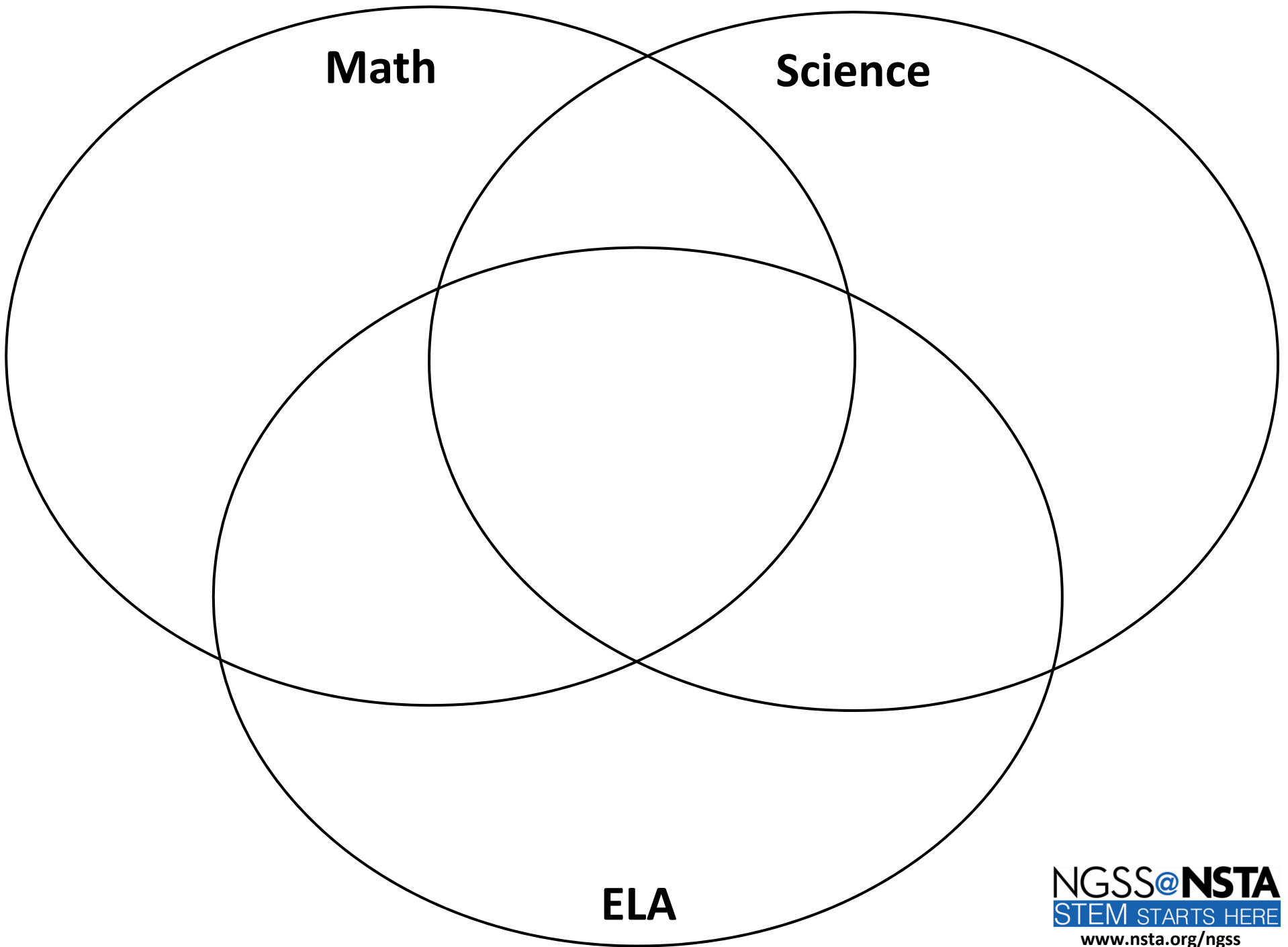


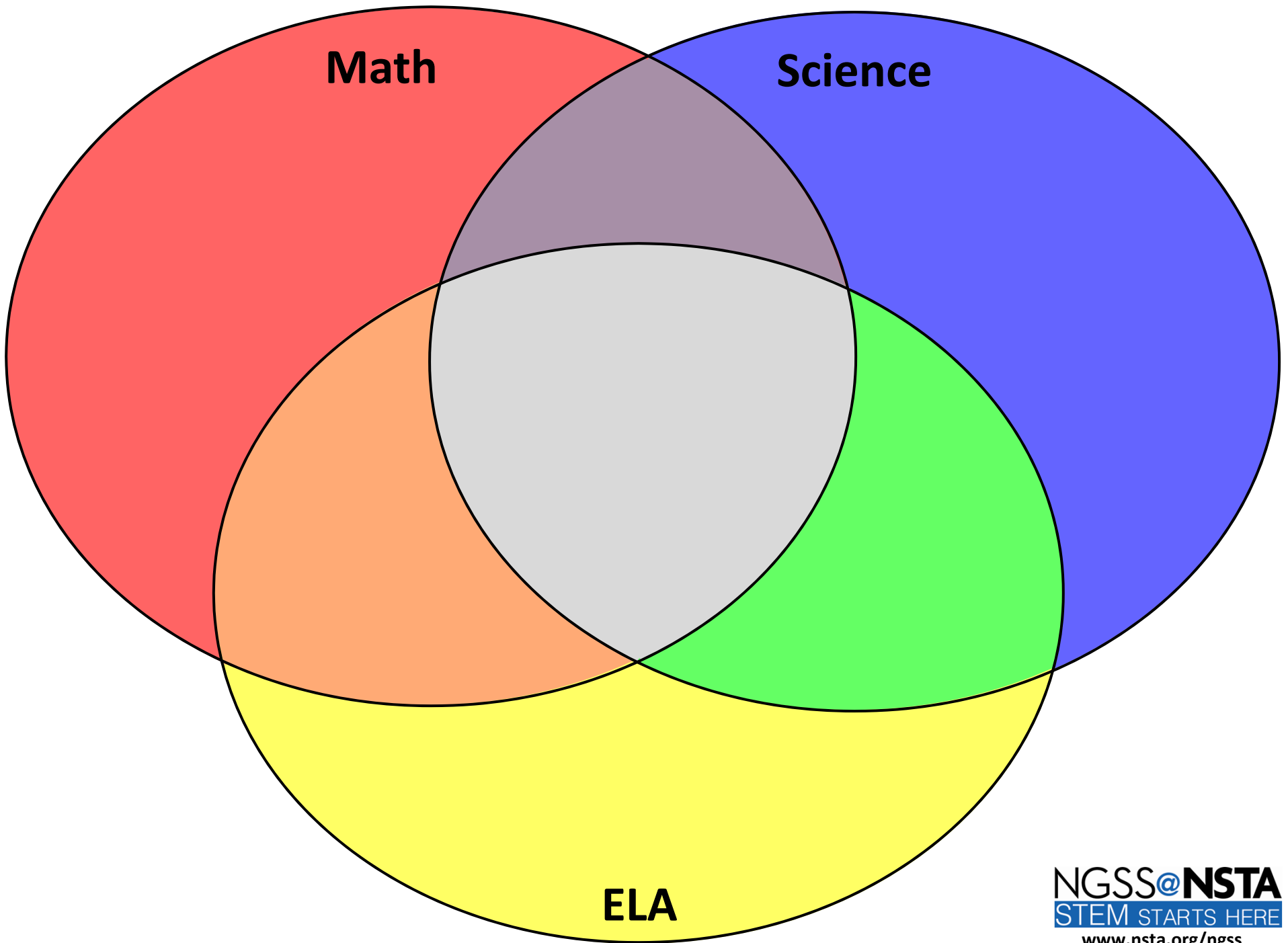


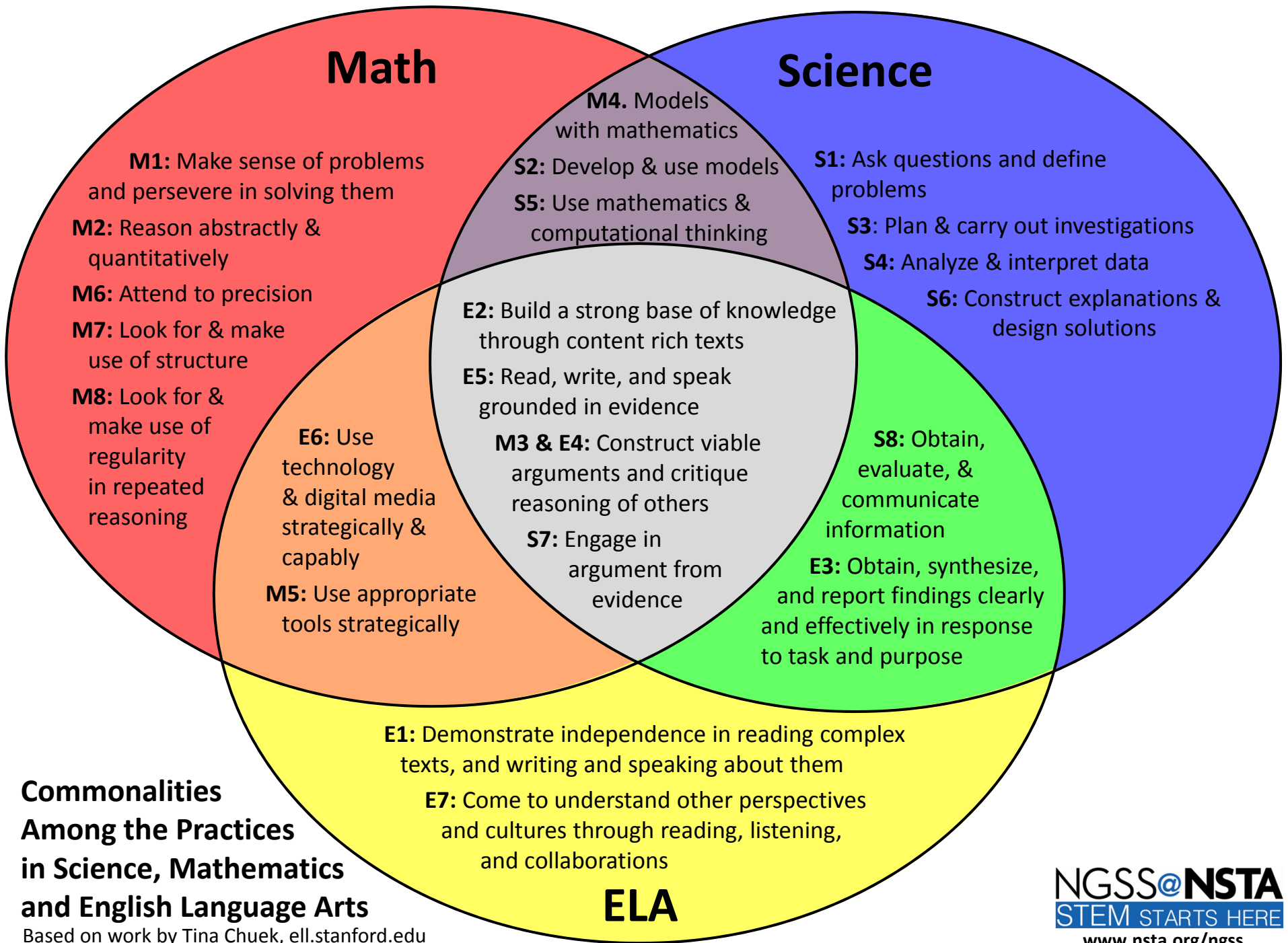
Practices in Math, Science, and ELA*

Practices in Mathematics, Science, and English Language Arts*		
Math	Science	English Language Arts
<p>M1. Make sense of problems and persevere in solving them.</p> <p>M2. Reason abstractly and quantitatively.</p> <p>M3. Construct viable arguments and critique the reasoning of others.</p> <p>M4. Model with mathematics.</p> <p>M5. Use appropriate tools strategically.</p> <p>M6. Attend to precision.</p> <p>M7. Look for and make use of structure.</p> <p>M8. Look for and express regularity in repeated reasoning.</p>	<p>S1. Asking questions (for science) and defining problems (for engineering).</p> <p>S2. Developing and using models.</p> <p>S3. Planning and carrying out investigations.</p> <p>S4. Analyzing and interpreting data.</p> <p>S5. Using mathematics, information and computer technology, and computational thinking.</p> <p>S6. Constructing explanations (for science) and designing solutions (for engineering).</p> <p>S7. Engaging in argument from evidence.</p> <p>S8. Obtaining, evaluating, and communicating information.</p>	<p>E1. They demonstrate independence.</p> <p>E2. They build strong content knowledge.</p> <p>E3. They respond to the varying demands of audience, task, purpose, and discipline.</p> <p>E4. They comprehend as well as critique.</p> <p>E5. They value evidence.</p> <p>E6. They use technology and digital media strategically and capably.</p> <p>E7. They come to understanding other perspectives and cultures.</p>

* The Common Core English Language Arts uses the term “student capacities” rather than the term “practices” used in Common Core Mathematics and the Next Generation Science Standards.







**Commonalities
Among the Practices
in Science, Mathematics
and English Language Arts**

Based on work by Tina Chuek, ell.stanford.edu

Reflections

Goals of the Workshop

Participants will understand:

- How NGSS was developed
- How the integration of the three dimensions described in the Framework come together in NGSS
- How performance expectations are directives about assessment, but not about instruction
- How the scientific and engineering practices are central to good instruction of NGSS
- How NGSS is related to STEM and the Common Core State Standards

Key Points

- This isn't going to be easy
- It's worth doing
- When doing PD on NGSS, start with the *Scientific and Engineering Practices*
- When reading NGSS, start with the *Disciplinary Core Ideas*
- There are still a lot of decisions to make
- It's going to take time

Reflecting on the Process

Reporting Out:

What was a major “Head scratcher”?

OR

What was a major “Ah Ha!” moment?

Looking at the Activities

Reporting Out:

How useful was these activities?

**Could you use them with the
educators you work with?**

Standards are Only the Start

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NSTA Resources

On the Web

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STEM STARTS HERE



nextgenscience.org



nsta.org/ngss

NSTA Resources on NGSS

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STEM STARTS HERE

www.nsta.org

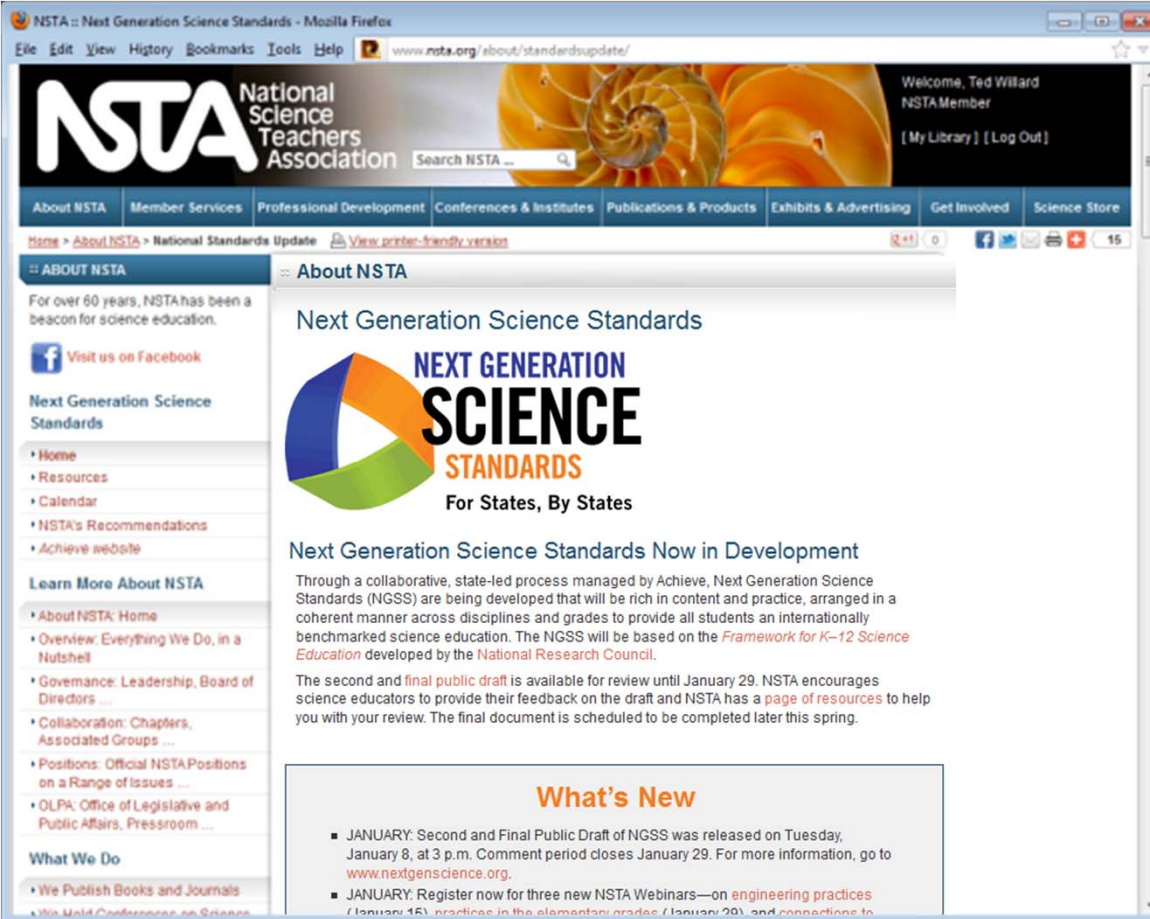
The screenshot shows the NSTA website homepage. At the top, there is a navigation bar with the NSTA logo and the text "National Science Teachers Association". Below this is a search bar and a welcome message for a member. The main content area features a large banner for the "NEXT GENERATION SCIENCE" conference in San Antonio, Texas, from April 11-14, 2013. The banner includes the NSTA logo and the tagline "LEARNING, LITERACY, AND LIVING". A red circle highlights the "NEXT GENERATION SCIENCE STANDARDS" logo on the banner. To the left of the banner is a sidebar with navigation options for "CLASSROOM" (Elementary School, Middle School, High School, College) and "INTERACT" (Social Networking, NSTA Learning Center). Below the banner is a "In the News" section with a video from NBC Learn and a news article titled "NSTA Statement Regarding the Release of Next Generation Science Standards (NGSS) First Public Draft". The bottom of the page features a "CALENDAR" section and a "NSTA Blog" section.



NSTA Resources on NGSS

NGSS@NSTA
STEM STARTS HERE

www.nsta.org/ngss



The screenshot shows the NSTA website in a Mozilla Firefox browser window. The address bar displays www.nsta.org/about/standardsupdate/. The page features the NSTA logo and navigation menu at the top. The main content area is titled "Next Generation Science Standards" and includes a large graphic with the text "NEXT GENERATION SCIENCE STANDARDS For States, By States". Below this, a section titled "Next Generation Science Standards Now in Development" provides information about the collaborative process and the availability of a public draft. A "What's New" section at the bottom lists recent updates, including the release of the final public draft and upcoming webinars.

Next Generation Science Standards

NEXT GENERATION SCIENCE STANDARDS
For States, By States

Next Generation Science Standards Now in Development

Through a collaborative, state-led process managed by Achieve, Next Generation Science Standards (NGSS) are being developed that will be rich in content and practice, arranged in a coherent manner across disciplines and grades to provide all students an internationally benchmarked science education. The NGSS will be based on the *Framework for K–12 Science Education* developed by the National Research Council.

The second and final public draft is available for review until January 29. NSTA encourages science educators to provide their feedback on the draft and NSTA has a [page of resources](#) to help you with your review. The final document is scheduled to be completed later this spring.

What's New

- JANUARY: Second and Final Public Draft of NGSS was released on Tuesday, January 8, at 3 p.m. Comment period closes January 29. For more information, go to www.nextgenscience.org.
- JANUARY: Register now for three new NSTA Webinars—on [engineering practices](#) (January 15), [practices in the elementary grades](#) (January 20), and [connections to](#)



Web Seminars

- Practices (Archive from Fall 2012)
- Crosscutting Concepts (Archive from Spring 2013)
- Disciplinary Core Ideas (Coming in the 2013-2014 School Year)

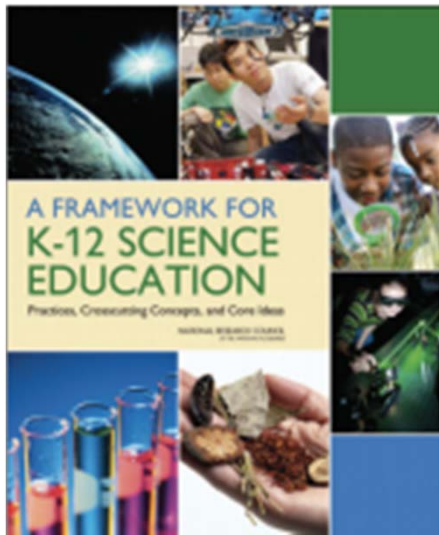


Journal Articles

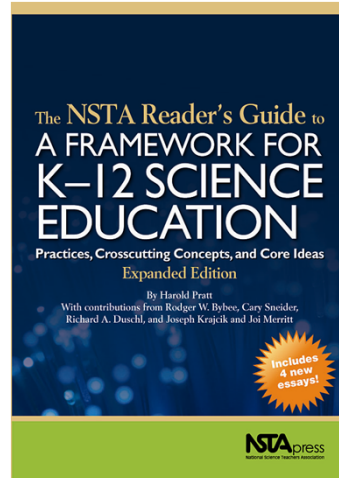
- Science and Children
- Science Scope
- The Science Teacher

From the NSTA Bookstore

NGSS@NSTA
STEM STARTS HERE



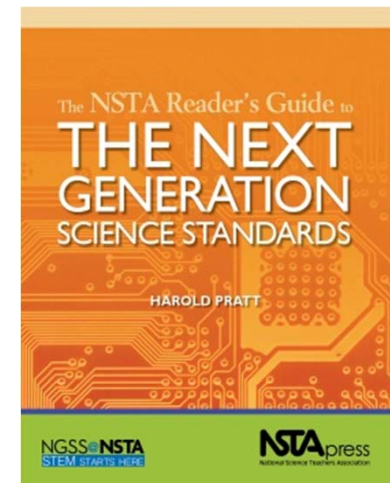
Available Now



Available Now



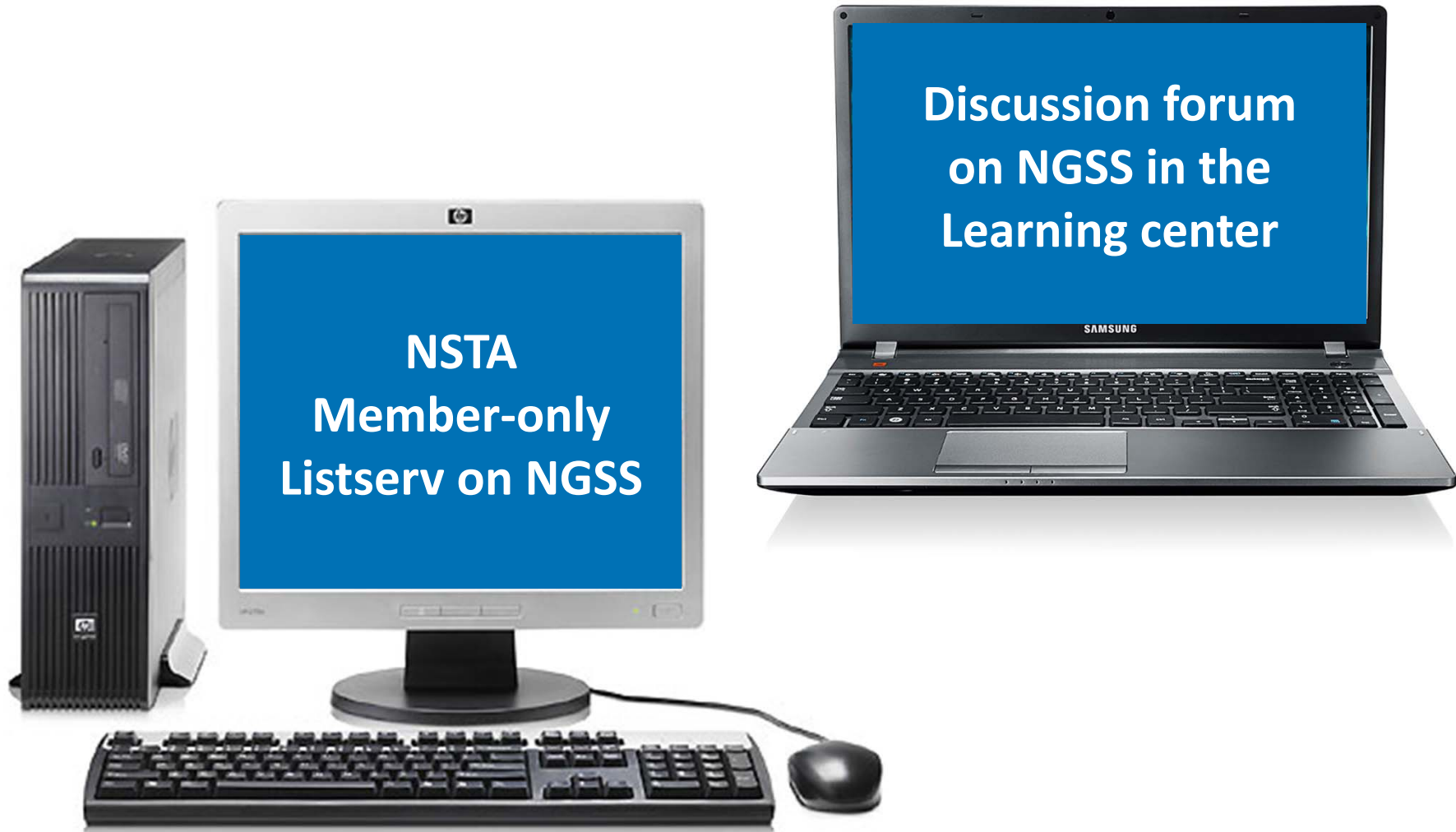
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Future Conferences



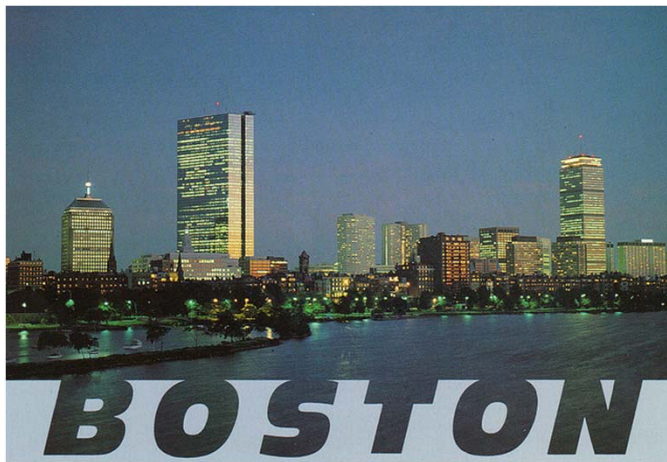
Portland, OR
October 24–26



Charlotte, NC
November 7–9



Denver, CO
December 12–14



National Conference

Boston – April 3-6, 2014

END

Comparison between NGSS and Traditional Standards

Inquiry Standards

- a. Students will explore the importance of curiosity, honesty, openness, and skepticism in science and will exhibit these traits in their own efforts to understand how the world works.
- b. Students will use standard safety practices for all classroom laboratory and field investigations.
- c. Students will have the computation and estimation skills necessary for analyzing data and following scientific explanations.
- d. Students will use tools and instruments for observing, measuring, and manipulating equipment and materials in scientific activities utilizing safe laboratory procedures.
- e. Students will use the ideas of system, model, change, and scale in exploring scientific and technological matters.
- f. Students will communicate scientific ideas and activities clearly.
- g. Students will question scientific claims and arguments effectively.

Content Standards

- a. Distinguish between atoms and molecules.
- b. Describe the difference between pure substances (elements and compounds) and mixtures.
- c. Describe the movement of particles in solids, liquids, gases, and plasmas states.
- d. Distinguish between physical and chemical properties of matter as physical (i.e., density, melting point, boiling point) or chemical (i.e., reactivity, combustibility).
- e. Distinguish between changes in matter as physical (i.e., physical change) or chemical (development of a gas, formation of precipitate, and change in color).
- f. Recognize that there are more than 100 elements and some have similar properties as shown on the Periodic Table of Elements.
- g. Identify and demonstrate the Law of Conservation of Matter.

Current State Middle School Science Standard

- a. Distinguish between atoms and molecules.
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NGSS Middle School Sample

- a. Construct and use models to explain that atoms combine to form new substances of varying complexity in terms of the number of atoms and repeating subunits.
- b. Plan investigations to generate evidence supporting the claim that one pure substance can be distinguished from another based on characteristic properties.
- c. Use a simulation or mechanical model to determine the effect on the temperature and motion of atoms and molecules of different substances when thermal energy is added to or removed from the substance.
- d. Construct an argument that explains the effect of adding or removing thermal energy to a pure substance in different phases and during a phase change in terms of atomic and molecular motion.

Current State Middle School Science Standard

- a. **Distinguish** between atoms and molecules.
- b. **Describe** the difference between pure substances (elements and compounds) and mixtures.
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NGSS Middle School Sample

- a. **Construct and use models to explain** that atoms combine to form new substances of varying complexity in terms of the number of atoms and repeating subunits.
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Current State Middle School Science Standard

- a. Distinguish **between atoms and molecules**.
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- f. Recognize that there are more than **100 elements and some have similar properties as shown on the Periodic Table of Elements**.
- g. Identify and demonstrate the **Law of Conservation of Matter**.

NGSS Middle School Sample

- a. Construct and use models to explain that atoms combine to form new substances of varying complexity in terms of the number of atoms and repeating subunits.
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NGSS Middle School Sample

- a. Construct and use models to explain that **atoms combine to form new substances of varying complexity in terms of the number of atoms and repeating subunits**.
- b. Plan investigations to generate evidence supporting the claim that **one pure substance can be distinguished from another based on characteristic properties**.
- c. Use a simulation or mechanical model to determine the effect on the **temperature and motion of atoms and molecules of different substances when thermal energy is added to or removed from the substance**.
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