Action Research Meets Engineering Design Roller coaster activity description and rubrics

ENGINEERING TASK - Roller Coaster Project

Client Need and Background Information: You will each be trying to satisfy the needs of a client. You will need to come up with your **design** and use a **schematic** to illustrate it, build a **model**, write a **procedure**, and prepare a **presentation** of your recommendation to fit their needs.

Goal: You and your group are to design a high speed, high thrill, and high quality roller coaster for an eccentric multi-millionaire who loves superheroes and fast food. He requests that you work together as a team and build him his favorite roller coaster yet, one that will be featured at King's Island.

Constraints: You will be given:

- 5 tubes (6 feet of flexible pipe insulation) to create this wonder
- 10 marbles
- 1 roll of tape
- 2 pairs of scissors
- 1 clip board

Requirements for the project:

1. Take a client meeting:

- Meet with the client to clearly understand his client's needs
- Provide detailed evidence of the parts of the engineering design process
- Come out of meeting with clear understanding of goal

2. Use the engineering design process:

• Prepare detailed descriptions of what your group did during each part of the design process

3. Prepare and present a schematic:

- Initial design (drawing of coaster)
- Labeled re-design schematic of your finished roller coaster that includes points of gravitational potential energy potential energy kinetic energy friction, and any applications of

gravitational potential energy, potential energy, kinetic energy, friction, and any applications of Newton's Laws.

4. Build a model of your roller coaster:

- Include 5 pictures of your roller coaster displaying your construction and theme
- Name should also be displayed

5. Roller Coaster Data:

A data table that illustrates evidence of the following:

• Five time trials

- Accurately calculated distances
- Accurately calculated times
- Accurately calculated speeds
- Average speed for all 5 time trials

6. Procedure

• Write a step-by-step procedure for how to build the coaster. This procedure must be clear enough so that the client is able to modify or reproduce the coaster.

7. Presentation

Brief 2- minute presentation of coaster and why it fits the client's needs

• Include pictures of coaster, procedure, EDP, and anything else you think will need to meet the needs of the client (theme music, speed statistics, movie) Think I-MOVIE

ENGINEERING DESIGN PROCESS DOCUMENTATION Client's Needs

Model Coaster Name: _____

Client:

Team Name and Members:

Team Leader:

Engineering Principles	0-2 points	6-7 points	8-9 points	10 points
Ask	No evidence of questions	Evidence of concrete, procedural questions	Questions are directly linked to engineering design process	Questions are directly linked to engineering design process and the client's needs
Imagine	No evidence of schematic designs	Limited and vague sketches;	Sketches reflect understanding of the engineering design process	Sketches reflect understanding of the engineering design process and attention to the client's needs
Plan	No evidence of a plan	Limited and/or lacks attention to details	Reveals an understanding of the feasibility of the engineering design process	Reveals an understanding of the feasibility of the engineering design process and the necessity of meeting the

				client's needs
Create	No evidence of a working model	Has a working model; yet limited in design and operation	Model illustrates a moderate level of sophistication in design and operation	Model illustrates a high level of sophistication in design and operation
Improve	No evidence of a re-design	Minor changes performed on re- design	Changes made to model were informed by structural limitations	Changes made to model were informed by structural limitations and addressed client's needs

SCHEMATIC (Includes initial design and redesign)

Team Name and Members:

Team Leader:

Schematic	0-2 points	6.7 noints	8-9 noints	10 points
Dosign	0-2 points	0-7 points	o-> points	10 points
Initial Design	Vague, non- detailed line drawing	Limited details in drawing	Solid roller coaster design, includes possible theme, some energies, etc.	Detailed roller coaster design, theme and name present, energies labeled, Newton's Laws indicated
Re-design	0-2 points	6-7 points	8-9 points	10 points
Accuracy of Drawing	Not Accurate	Barely resembles the coaster	Somewhat resembles the coaster	Clearly resembles coaster
Attractive Drawing	Unacceptable	Neat and done in pencil	Done in color, very neat, labels are handwritten	Done in color, labels are typed
Types of Energy Labeled	Not labeled	One type of energy labeled	Two types of energy are labeled	Three or more types of energy are labeled
Newton's Laws Labeled	Not labeled	One of Newton's Laws is labeled	Two of Newton's Laws are labeled	All three Laws are labeled

ENGINEERING DESIGN PROCESS DOCUMENTATION Model of Roller Coaster

Model Coaster Name:

Client:

Team Name and Members:

Team Leader:

Key Features	0-2 points	6-7 points	8-9 points	10 points
Coaster Model	Model of coaster is incomplete	Model is completed but construction appears shaky	Model is completed and held up through testing	Model is completed on time and exhibits strong construction
Definite Theme on Coaster	No theme	Theme present but has little follow through.	Theme is present throughout ride	Theme is well done throughout the ride
Would Attract Visitors	Not Attract	Minimal attraction	Moderate attraction	Strong attraction
Track Openness (tunnels)	Mostly a closed track	25% open	50% open	>75% open
Engineering	Nothing unique	1 unique feature	2 unique features	3 unique features
Vertical Loops	1 loop	2 loops	3 loops	4 loops

ENGINEERING DESIGN PROCESS DOCUMENTATION Model of Roller Coaster – Testing (Data Tables)

Team Name and Members:

Team Leader:

Key Features	0-2 points	6-7 points	8-9 points	10 points
Construction	Not constructed	Some elements	Most elements	All elements
of Table	accurately	present	present	present
*rows				
*columns				
*labels				
Math is	3 or more	2 mistakes in	1 mistake in	No mistakes in
accurate and	mistakes in	computation	computation	computation
answers are	computation or	and labeling	and labeling	and labeling
labeled	labeling			
correctly				
Completion	3 or more	2 things not	1 thing not	Everything
*5 speed trials	things not	complete	complete	complete
*Accuracy	complete			
*times				
*speed				
*average speed				

Earned Points = /30

ENGINEERING DESIGN PROCESS DOCUMENTATION Model of Roller Coaster – Procedure

Team Name and Members:

Team Leader:

	0-20 points	60-70 points	80-90 points	100 points
Procedure	Procedure is	Procedure is	Procedure is	Procedure is
format and	written in	written in	written in	written in
clarity	paragraph	numbered	numbered	numbered
	format	format but has	format, but has	format and is
		2 or more	1 unclear step	clear and
		unclear steps or	or missing step	complete
		missing steps		

ENGINEERING DESIGN PROCESS DOCUMENTATION Presentation to Client

Team Name and Members:

Team Leader:

	0-2 points	6-7 points	8-9 points	10 points
Picture of	1-2 pictures of	3 pictures of	4 pictures of	5 pictures of
Coaster	coaster are	coaster are	coaster are	coaster are
	present	present	present	present in
				PowerPoint or
				I-Movie format
Procedure	Procedure is	Procedure is	Procedure is	Procedure is
	not present	present, but not	present, in list	present, with
		formatted	format, with	interesting font,
		correctly and	interesting font,	color,
		has 2 or more	color,	background,
		spelling errors	background and	and no spelling
			has 1 spelling	errors in Power
			error	Point or I-
				<i>Movie</i> format
Presentation	Engineering	Engineering	Presentation	Presentation
follows	design process	Design Process	follows	follows EDP,
Engineering	in not included	is present, but	Engineering	goal is clearly
Design Process		not used during	Design Process,	present and is
		presentation	goal is clearly	included in
			present	Power Point or
~				<i>I-Movie</i> format
Creativity	Presentation is	Presentation	Presentation	Presentation is
	just a few	has all	has interesting	done in <i>Power</i>
	people talking	members	visual and	Point or I-
		participating	auditory	Movie with
			effects;	well-executed
			All members	visual and
			participate	auditory effects
Overall	Poorly	Presentation is	Presentation is	Presentation
Presentation	prepared;	read and shows	well-practiced,	works well with
SKIIIS	Evidence of	a little evidence	people know	Power Point
	nule to no	of practice	when to speak	and <i>I-INIOVIE</i> .,
	practice	1	and do so	muenit,

	£1	
	Tuently	engaging